BIG DATA ANALYTICS		Semester	6
Course Code	BAD601	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	3:0:2:0	SEE Marks	50
Total Hours of Pedagogy	40 hours Theory + 8-10 Lab slots	Total Marks	100
Credits	04	Exam Hours	3
Examination nature (SEE)	re (SEE) Theory/practical		

Course objectives:

- 1. To implement MapReduce programs for processing big data.
- 2. To realize storage and processing of big data using MongoDB, Pig, Hive and Spark.
- 3. To analyze big data using machine learning techniques.

Teaching-Learning Process (General Instructions)

These are sample Strategies; that teachers can use to accelerate the attainment of the various course outcomes.

- 1. Lecturer method (L) needs not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes.
- 2. Use of Video/Animation to explain functioning of various concepts.
- 3. Encourage collaborative (Group Learning) Learning in the class.
- 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking.
- 5. Discuss how every concept can be applied to the real world and when that's possible, it helps improve the students' understanding.
- 6. Use any of these methods: Chalk and board, Active Learning, Case Studies.

MODULE-1

Classification of data, Characteristics, Evolution and definition of Big data, What is Big data, Why Big data, Traditional Business Intelligence Vs Big Data, Typical data warehouse and Hadoop environment.

Big Data Analytics: What is Big data Analytics, Classification of Analytics, Importance of Big Data Analytics, Technologies used in Big data Environments, Few Top Analytical Tools, NoSQL, Hadoop.

TB1: Ch 1: 1.1, Ch2: 2.1-2.5,2.7,2.9-2.11, Ch3: 3.2,3.5,3.8,3.12, Ch4: 4.1,4.2

MODULE-2

Introduction to Hadoop: Introducing hadoop, Why hadoop, Why not RDBMS, RDBMS Vs Hadoop, History of Hadoop, Hadoop overview, Use case of Hadoop, HDFS (Hadoop Distributed File System), Processing data with Hadoop, Managing resources and applications with Hadoop YARN(Yet Another Resource Negotiator). **Introduction to Map Reduce Programming:** Introduction, Mapper, Reducer, Combiner, Partitioner, Searching, Sorting, Compression.

TB1: Ch 5: 5.1-,5.8, 5.10-5.12, Ch 8: 8.1 - 8.8

MODULE-3

Introduction to MongoDB: What is MongoDB, Why MongoDB, Terms used in RDBMS and MongoDB, Data Types in MongoDB, MongoDB Query Language.

TB1: Ch 6: 6.1-6.5

MODULE-4

Introduction to Hive: What is Hive, Hive Architecture, Hive data types, Hive file formats, Hive Query Language (HQL), RC File implementation, User Defined Function (UDF).

Introduction to Pig: What is Pig, Anatomy of Pig, Pig on Hadoop, Pig Philosophy, Use case for Pig, Pig Latin Overview, Data types in Pig, Running Pig, Execution Modes of Pig, HDFS Commands, Relational Operators, Eval Function, Complex Data Types, Piggy Bank, User Defined Function, Pig Vs Hive.

TB1: Ch 9: 9.1-9.6,9.8, Ch 10: 10.1 - 10.15, 10.22

MODULE-5

Spark and Big Data Analytics: Spark, Introduction to Data Analysis with Spark.

Text, Web Content and Link Analytics: Introduction, Text Mining, Web Mining, Web Content and Web Usage Analytics, Page Rank, Structure of Web and Analyzing a Web Graph. **TB2:** Ch5: 5.2,5.3, Ch 9: 9.1-9.4

PRACTICAL COMPONENT OF IPCC

Sl.NO	Experiments (Java/Python/R)
1	Install Hadoop and Implement the following file management tasks in Hadoop:
	Adding files and directories
	Retrieving files
	Deleting files and directories.
	Hint: A typical Hadoop workflow creates data files (such as log files) elsewhere and copies them into
	HDFS using one of the above command line utilities.
2	Develop a MapReduce program to implement Matrix Multiplication
3	Develop a Map Reduce program that mines weather data and displays appropriate messages indicating
	the weather conditions of the day.
4	Develop a MapReduce program to find the tags associated with each movie by analyzing movie lens
	data.
5	Implement Functions: Count – Sort – Limit – Skip – Aggregate using MongoDB
6	Develop Pig Latin scripts to sort, group, join, project, and filter the data.
7	Use Hive to create, alter, and drop databases, tables, views, functions, and indexes.
8	Implement a word count program in Hadoop and Spark.
9	Use CDH (Cloudera Distribution for Hadoop) and HUE (Hadoop User Interface) to analyze data and
	generate reports for sample datasets
Course	outcomes (Course Skill Set):
At the e	end of the course, the student will be able to:

- 1. Identify and list various Big Data concepts, tools and applications.
- 2. Develop programs using HADOOP framework.
- 3. Make use of Hadoop Cluster to deploy Map Reduce jobs, PIG, HIVE and Spark programs.
- 4. Analyze the given data set and identify deep insights from the data set.
- 5. Demonstrate Text, Web Content and Link Analytics.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

CIE for the theory component of the IPCC (maximum marks 50)

- IPCC means practical portion integrated with the theory of the course.
- CIE marks for the theory component are **25 marks** and that for the practical component is **25 marks**.
- 25 marks for the theory component are split into **15 marks** for two Internal Assessment Tests (Two Tests, each of 15 Marks with 01-hour duration, are to be conducted) and **10 marks** for other

assessment methods mentioned in 22OB4.2. The first test at the end of 40-50% coverage of the syllabus and the second test after covering 85-90% of the syllabus.

- Scaled-down marks of the sum of two tests and other assessment methods will be CIE marks for the theory component of IPCC (that is for **25 marks)**.
- The student has to secure 40% of 25 marks to qualify in the CIE of the theory component of IPCC.

CIE for the practical component of the IPCC

- **15 marks** for the conduction of the experiment and preparation of laboratory record, and **10 marks** for the test to be conducted after the completion of all the laboratory sessions.
- On completion of every experiment/program in the laboratory, the students shall be evaluated including viva-voce and marks shall be awarded on the same day.
- The CIE marks awarded in the case of the Practical component shall be based on the continuous evaluation of the laboratory report. Each experiment report can be evaluated for 10 marks. Marks of all experiments' write-ups are added and scaled down to **15 marks**.
- The laboratory test (duration 02/03 hours) after completion of all the experiments shall be conducted for 50 marks and scaled down to 10 marks.
- Scaled-down marks of write-up evaluations and tests added will be CIE marks for the laboratory component of IPCC for **25 marks**.
- The student has to secure 40% of 25 marks to qualify in the CIE of the practical component of the IPCC. **SEE for IPCC**

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**)

- 1. The question paper will have ten questions. Each question is set for 20 marks.
- 2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
- 3. The students have to answer 5 full questions, selecting one full question from each module.
- 4. Marks scored by the student shall be proportionally scaled down to 50 Marks

The theory portion of the IPCC shall be for both CIE and SEE, whereas the practical portion will have a CIE component only. Questions mentioned in the SEE paper may include questions from the practical component.

Suggested Learning Resources:

Books:

- 1. Seema Acharya and Subhashini Chellappan "Big data and Analytics" Wiley India Publishers, 2nd Edition, 2019.
- 2. Rajkamal and Preeti Saxena, "Big Data Analytics, Introduction to Hadoop, Spark and Machine Learning", McGraw Hill Publication, 2019.

Reference Books:

- 1. Adam Shook and Donald Mine, "MapReduce Design Patterns: Building Effective Algorithms and Analytics for Hadoop and Other Systems" O'Reilly 2012
- 2. Tom White, "Hadoop: The Definitive Guide" 4th Edition, O'reilly Media, 2015.
- 3. Thomas Erl, Wajid Khattak, and Paul Buhler, Big Data Fundamentals: Concepts, Drivers & Techniques, Pearson India Education Service Pvt. Ltd., 1st Edition, 2016
- 4. John D. Kelleher, Brian Mac Namee, Aoife D'Arcy -Fundamentals of Machine Learning for Predictive Data Analytics: Algorithms, Worked Examples, MIT Press 2020, 2nd Edition

Web links and Video Lectures (e-Resources):

- https://www.kaggle.com/datasets/grouplens/movielens-20m-dataset
- https://www.youtube.com/watch?v=bAyrObl7TYE&list=PLEiEAq2VkUUJqp1k-g5W1mo37urJQOdCZ
- https://www.youtube.com/watch?v=VmO0QgPCbZY&list=PLEiEAq2VkUUJqp1kg5W1mo37urJQOdCZ&in dex=4
- https://www.youtube.com/watch?v=GG-VRm6XnNk https://www.youtube.com/watch?v=Jgl02Nv_92A

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

1. Implement MongoDB based application to store big data for data processing and analyzing the results [10 marks]

MACH	INE LEARNING	Semester	6	
Course Code	BCS602	CIE Marks	50	
Teaching Hours/Week (L: T:P: S)	4:0:0:0	SEE Marks	50	
Total Hours of Pedagogy	50	Total Marks	100	
Credits	04	Exam Hours	03	
Examination type (SEE)	Theory			
 Course objectives: To introduce the fundar To understanding of var world applications. To familiarize the mach Bayesian models, cluste To explore advanced co into its applications. To enable students to m of problems. 	 Course objectives: To introduce the fundamental concepts and techniques of machine learning. To understanding of various types of machine learning and the challenges faced in real-world applications. To familiarize the machine learning algorithms such as regression, decision trees, Bayesian models, clustering, and neural networks. To explore advanced concept like reinforcement learning and provide practical insight into its applications. To enable students to model and evaluate machine learning solutions for different types of problems. 			
 These are sample Strategies, which outcomes. 1. Lecturer method (L) needs teaching methods could be 2. Use of Video/Animation/I 3. Encourage collaborative (4 4. Ask at least three HOT (Hi thinking. 5. Adopt Problem/Practical I design thinking skills, and analyze information rathe 6. Use animations/videos to 7. Demonstrate the concepts 	 Teaching-Learning Process (General Instructions) These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes. Lecturer method (L) needs not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. Use of Video/Animation/Demonstration to explain functioning of various concepts. Encourage collaborative (Group Learning) Learning in the class. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. Adopt Problem/Practical Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills, and practical skill such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it. Use animations/videos to help the students to understand the concepts. 			
	Module-1			
Introduction: Need for Machine to other Fields, Types of Machine Machine Learning Applications. Understanding Data – 1: Introdu Data Analysis and Visualization.	 Introduction: Need for Machine Learning, Machine Learning Explained, Machine Learning in Relation to other Fields, Types of Machine Learning, Challenges of Machine Learning, Machine Learning Process, Machine Learning Applications. Understanding Data – 1: Introduction, Big Data Analysis Framework, Descriptive Statistics, Univariate Data Analysis and Visualization. 			
Chapter-1, 2 (2.1-2.5)				
	Module-2			
Mathematics for Multivariate Data	riate Data and Multivariate Data, Multiv a, Feature Engineering and Dimensionality	ariate Statistics, Ess Reduction Techniques	ential s.	
Machine Learning.	Basic Learning Theory: Design of Learning System, Introduction to Concept of Learning, Modelling in Machine Learning.			
Chapter-2 (2.6-2.8, 2.10), Chapt	er-3 (3.3, 3.4, 3.6)			
	Module-3			

Similarity-based Learning: Nearest-Neighbor Learning, Weighted K-Nearest-Neighbor Algorithm, Nearest Centroid Classifier, Locally Weighted Regression (LWR).

Regression Analysis: Introduction to Regression, Introduction to Linear Regression, Multiple Linear Regression, Polynomial Regression, Logistic Regression.

Decision Tree Learning: Introduction to Decision Tree Learning Model, Decision Tree Induction Algorithms.

Chapter-4 (4.2-4.5), Chapter-5 (5.1-5.3, 5.5-5.7), Chapter-6 (6.1, 6.2)

Module-4

Bayesian Learning: Introduction to Probability-based Learning, Fundamentals of Bayes Theorem, Classification Using Bayes Model, Naïve Bayes Algorithm for Continuous Attributes.

Artificial Neural Networks: Introduction, Biological Neurons, Artificial Neurons, Perceptron and Learning Theory, Types of Artificial Neural Networks, Popular Applications of Artificial Neural Networks, Advantages and Disadvantages of ANN, Challenges of ANN.

Chapter-8 (8.1-8.4), Chapter-10 (10.1-10.5, 10.9-10.11)

Module-5

Clustering Algorithms: Introduction to Clustering Approaches, Proximity Measures, Hierarchical Clustering Algorithms, Partitional Clustering Algorithm, Density-based Methods, Grid-based Approach.

Reinforcement Learning: Overview of Reinforcement Learning, Scope of Reinforcement Learning, Reinforcement Learning as Machine Learning, Components of Reinforcement Learning, Markov Decision Process, Multi-Arm Bandit Problem and Reinforcement Problem Types, Model-based Learning, Model Free Methods, Q-Learning, SARSA Learning.

Chapter -13 (13.1-13.6), Chapter -14 (14-1-14.10)

Course outcome (Course Skill Set)

At the end of the course, the student will be able to :

- 1. Describe the machine learning techniques, their types and data analysis framework.
- 2. Apply mathematical concepts for feature engineering and perform dimensionality reduction to enhance model performance.
- 3. Develop similarity-based learning models and regression models for solving classification and prediction tasks.
- 4. Build probabilistic learning models and design neural network models using perceptrons and multilayer architectures
- 5. Utilize clustering algorithms to identify patterns in data and implement reinforcement learning techniques

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Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

- 1. The question paper will have ten questions. Each question is set for 20 marks.
- 2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
- 3. The students have to answer 5 full questions, selecting one full question from each module.
- 4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:

Books

1. S Sridhar, M Vijayalakshmi, "Machine Learning", OXFORD University Press 2021, First Edition.

Reference Books

- 1. Murty, M. N., and V. S. Ananthanarayana. Machine Learning: Theory and Practice, Universities Press, 2024.
- 2. T. M. Mitchell, "Machine Learning", McGraw Hill, 1997.
- 3. Burkov, Andriy. *The hundred-page machine learning book*. Vol. 1. Quebec City, QC, Canada: Andriy Burkov, 2019.

Web links and Video Lectures (e-Resources):

- <u>https://www.universitiespress.com/resources?id=9789393330697</u>
- https://www.drssridhar.com/?page_id=1053
- Machine Learning Tutorials: <u>https://www.geeksforgeeks.org/machine-learning/</u>
- Machine Learning Tutorials: <u>https://www.tutorialspoint.com/machine_learning/index.htm</u>
- Python for Machine Learning: <u>https://www.w3schools.com/python/python_ml_getting_started.asp</u>
- Introduction to Machine Learning: <u>https://onlinecourses.nptel.ac.in/noc22_cs29/preview</u>

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Practical Assignment: Implementation of Practical Exercises Chapter 2: Q1-Q4, Chapter 3: Q1, Chapter-4: Q1, Chapter-7: Q1, Chapter-8: Q1 10 Marks.
 (Note: Refer to *Reference book 1* for programming assignments <u>https://www.universitiespress.com/resources?id=9789393330697</u>)
- Course project: By considering suitable machine learning-based real-world application problem [15 Marks]

Huma	n-Centred AI	Semester	6	
Course Code	BAI613A	CIE Marks	50	
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50	
Total Hours of Pedagogy	40	Total Marks	100	
Credits	03	Exam Hours	03	
Examination type (SEE)	Theory	_		
Examination type (SEE) Theory Course objectives: To understanding of the foundational principles of Human-Centered AI To learn and evaluate reliable, safe, and trustworthy AI systems using the HCAI framework To understand governance strategies that bridge the gap between ethical principles and practical steps To learn how to create and assess safety cultures in organizations through management strategies, incident reporting, and trustworthy certification practices To understand how AI can amplify human-to-human communication and cooperation Teaching-Learning Process (General Instructions) These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes. Lecturer method (L) needs not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. Use of Video/Animation/Demonstration to explain functioning of various concepts. Encourage collaborative (Group Learning) Learning in the class. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather there simply mean!			les es ation ourse ective itical esign rather	
		•		
WHAT IS HUMAN-CENTERED A	Module-1 RTIFICIAL INTELLIGENCE: Introduction	Are People and Comr	nuters	
in the Same Category?, Will Auton	nation, AI, and Robots Lead to Widesprea	d Unemployment?		
Textbook: Chapter 1, Chapter 3	, Chapter 4			
	Module-2			
HUMAN-CENTERED AI FRAME Systems, Two-Dimensional HCAI	WORK: Introduction, Defining Reliab Framework, Design Guidelines and Exam	le, Safe, and Trustw ples	orthy	
Textbook: Chapter 6, Chapter 7	, Chapter 8, Chapter 9			
	Module-3			
DESIGN METAPHORS: Introd	uction, Science and Innovation Goa	ls, Intelligent Agents	s and	
Supertools, Teammates and Te	le-bots, Social Robots and Active App	oliances		
Textbook: Chapter 11, Chapter	Textbook: Chapter 11, Chapter 12, Chapter 13, Chapter 14, Chapter 16			
	Module-4			
GOVERNANCE STRUCTURES - 1:	GOVERNANCE STRUCTURES – 1: Introduction, Reliable Systems Based on Sound Software Engineering			
Practice, Safety Culture through Independent Oversight	Practice, Safety Culture through Business Management Strategies, Trustworthy Certification by Independent Oversight			

Textbook: Chapter 18, Chapter 19, Chapter 20, Chapter 21

Module-5

GOVERNANCE STRUCTURES – 2: Government Interventions and Regulations, Introduction: Driving HCAI

Forward, Assessing Trustworthiness, Caring for and Learning from Older Adults

Textbook: Chapter 22, Chapter 24, Chapter 25, Chapter 26,

Course outcome (Course Skill Set)

At the end of the course, the student will be able to :

- 1. Demonstrate a foundational of Human-Centered AI with human values such as rights, dignity, and justice.
- 2. Apply the Human-Centered AI framework to design AI systems that achieve high levels of both human control and automation
- 3. Utilize design metaphors (supertools and tele-bots) to innovate and develop AI applications that enhance human creativity
- 4. Develop governance structures and ethical strategies to ensure the safe and responsible deployment of AI systems
- 5. Identify emerging trends and challenges in Human-Centered AI and Design strategies for enhancing trustworthiness and societal benefits

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Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

- 1. The question paper will have ten questions. Each question is set for 20 marks.
- 2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
- 3. The students have to answer 5 full questions, selecting one full question from each module.
- 4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:

Books

1. Shneiderman, Ben. Human-centered AI. Oxford University Press, 2022.

Reference Book

- 1. Nam, Chang S., Jae-Yoon Jung, and Sangwon Lee, eds. Human-Centered Artificial Intelligence: Research and Applications. Academic Press, 2022.
- 2. Chetouani, Mohamed, et al., eds. Human-centered artificial intelligence: Advanced lectures. Vol. 13500. Springer Nature, 2023.

Web links and Video Lectures (e-Resources):

<u>https://www.youtube.com/playlist?app=desktop&list=PL2ovtN0KdWZiBkaQsHXMGFTEzok7YQk</u>
 <u>vt</u>

https://www.youtube.com/watch?v=HcCZSw-Rm-w

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

• Course Project: Covers the demonstration of the concepts outlined in the syllabus– 25 Marks

NATURAL LANGUAGE P	ROCESSING	Semester	VI	
Course Code	BAD613B	CIE Marks	50	
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50	
Total Hours of Pedagogy	40	Total Marks	100	
Credits	03	Exam Hours	03	
Examination type (SEE)	Th	eory		
Course objectives: • Learn the importance of natu • Understand the applications of • Study spelling, error detection in NLP • Illustrate the information retr	 Course objectives: Learn the importance of natural language modelling Understand the applications of natural language processing Study spelling, error detection and correction methods and parsing techniques in NLP Illustrate the information retrieval models in natural language processing 			
Teaching-Learning Process (Gene	ral Instructions)			
 These are sample strategies; which teac course outcomes. 1. Lecturer method (L) does not restrict types of teaching methods may 2. Utilize video/animation films to 3. Promote collaborative learning 4. Pose at least three HOT (Higher critical thinking. 5. Incorporate Problem-Based Leadevelop their ability to evaluate merely recalling it. 6. Introduce topics through multip 7. Demonstrate various ways to devise their own creative soluti 8. Discuss the real-world apple comprehension. 9. Use any of these methods: Characteristical course of the sector of the sector	 These are sample strategies; which teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) does not mean only the traditional lecture method, but different types of teaching methods may be adopted to achieve the outcomes. 2. Utilize video/animation films to illustrate the functioning of various concepts. 3. Promote collaborative learning (Group Learning) in the class. 4. Pose at least three HOT (Higher Order Thinking) questions in the class to stimulate critical thinking. 5. Incorporate Problem-Based Learning (PBL) to foster students' analytical skills and develop their ability to evaluate, generalize, and analyze information rather than merely recalling it. 6. Introduce topics through multiple representations. 7. Demonstrate various ways to solve the same problem and encourage students to devise their own creative solutions. 8. Discuss the real-world applications of every concept to enhance students' comprehension. 			
	Module-1			
Introduction: What is Natural Lang Knowledge, The Challenges of NLP, L NLP Applications.	guage Processing? Origin anguage and Grammar, Pro	s of NLP, Langua	age and iguages,	
Language Modeling: Statistical Lan Paninion Framework, Karaka theory.	Language Modeling: Statistical Language Model - N-gram model (unigram, bigram), Paninion Framework, Karaka theory.			
Textbook 1: Ch. 1, Ch. 2.	Textbook 1: Ch. 1, Ch. 2.			
	Module-2			
Word Level Analysis: Regular ExpressSpelling Error Detection and Correction	ssions, Finite-State Automa n, Words and Word Classe	ata, Morphological es, Part-of Speech T	Parsing, `agging.	
Syntactic Analysis:Context-Free CParsing, CYK Parsing.	Syntactic Analysis: Context-Free Grammar, Constituency, Top-down and Bottom-u Parsing, CYK Parsing.			
Textbook 1: Ch. 3, Ch. 4.				

Module-3

Naive Bayes, Text Classification and Sentiment: Naive Bayes Classifiers, Training the Naive Bayes Classifier, Worked Example, Optimizing for Sentiment Analysis, Naive Bayes for Other Text Classification Tasks, Naive Bayes as a Language Model.

Textbook 2: Ch. 4.

Module-4

Information Retrieval: Design Features of Information Retrieval Systems, Information Retrieval Models - Classical, Non-classical, Alternative Models of Information Retrieval - Custer model, Fuzzy model, LSTM model, Major Issues in Information Retrieval.

Lexical Resources: WordNet, FrameNet, Stemmers, Parts-of-Speech Tagger, Research Corpora.

Textbook 1: Ch. 9, Ch. 12.

Module-5

Machine Translation: Language Divergences and Typology, Machine Translation using Encoder-Decoder, Details of the Encoder-Decoder Model, Translating in Low-Resource Situations, MT Evaluation, Bias and Ethical Issues.

Textbook 2: Ch. 13.

Course outcome (Course Skill Set)

At the end of the course, the student will be able to:

- 1. Apply the fundamental concept of NLP, grammar-based language model and statistical-based language model.
- 2. Explain morphological analysis and different parsing approaches.
- 3. Develop the Naïve Bayes classifier and sentiment analysis for Natural language problems and text classifications.
- 4. Apply the concepts of information retrieval, lexical semantics, lexical dictionaries.
- 5. Identify the Machine Translation applications of NLP using Encode and Decoder.

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

- 1. The question paper will have ten questions. Each question is set for 20 marks.
- 2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
- 3. The students have to answer 5 full questions, selecting one full question from each module.
- 4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:

Text Books:

- 1. Tanveer Siddiqui, U.S. Tiwary, "Natural Language Processing and Information Retrieval", Oxford University Press.
- 2. Daniel Jurafsky, James H. Martin, "Speech and Language Processing, An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition", Pearson Education, 2023.

Reference Books:

- 1. Akshay Kulkarni, Adarsha Shivananda, "Natural Language Processing Recipes -Unlocking Text Data with Machine Learning and Deep Learning using Python", Apress, 2019.
- 2. T V Geetha, "Understanding Natural Language Processing Machine Learning and Deep Learning Perspectives", Pearson, 2024.
- **3.** Gerald J. Kowalski and Mark.T. Maybury, "Information Storage and Retrieval systems", Kluwer Academic Publishers.

Web links and Video Lectures (e-Resources):

- https://www.youtube.com/watch?v=M7SWr5xObkA
- https://youtu.be/02QWRAhGc7g
- https://www.youtube.com/watch?v=CMrHM8a3hqw
- https://onlinecourses.nptel.ac.in/noc23_cs45/preview
- https://archive.nptel.ac.in/courses/106/106/106106211/

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

Text Classification Game (15 Marks)

- Objective: Learn supervised learning and text classification.
- Activity: Provide students with a set of documents (e.g., movie reviews) labelled as positive or negative. Divide them into groups and have them create a simple classification model using keywords or phrases. They can then test their model on new reviews.

Grammar Check and Correction (10 Marks)

- Objective: Learn about language structure and NLP tools.
- Activity: Provide sentences with grammatical errors. Students can use grammar checking tools (like Grammarly or LanguageTool) to identify errors and suggest corrections, discussing why each suggestion is made.

Blockch	ain Technology	Semester	6
Course Code	BCS613A	CIE Marks	5
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	5
Total Hours of Pedagogy	40	Total Marks	10
Credits	03	Exam Hours	0
Examination type (SEE)	Theory	У	
 Course objectives: To Understand Blockcha To learn working princip To gain knowledge on E To learn blockchain Base Contract Lifecycle 	ain terminologies with its application ples of Blockchain and methodolog thereum Network, Wallets, Nodes, sed Application Architecture using	ons. design ies used in Bitcoin Smart contract & DAp Hyperledger and the S	ps Smar
 Teaching-Learning Process (Gen These are sample Strategies, which outcomes. 1. Lecturer method (L) needs teaching methods could be 2. Use of Video/Animation/D 3. Encourage collaborative (C 4. Ask at least three HOT (Hig thinking. 5. Adopt Problem Based Lean thinking skills such as the than simply recall it. 6. Use animations/videos to 	eral Instructions) teachers can use to accelerate the attant s not to be only a traditional lecture me e adopted to attain the outcomes. Demonstration to explain functioning o Group Learning) Learning in the class. gher order Thinking) questions in the c rning (PBL), which fosters students' Ar ability to design, evaluate, generalize, a	inment of the various co ethod, but alternative eff f various concepts. class, which promotes cr nalytical skills, develop d and analyze information ncepts.	ectiv fitical esign rath
, 	Module-1	•	
Distributed systems, CAP theorem Introduction to blockchain, Vari blockchain, Features of a block technology, Consensus in block blockchain. Chapter 1	n, Byzantine Generals problem, Consentions technical definitions of blockch chain, Applications of blockchain tec chain, CAP theorem and blockchain,	sus. The history of block ains, Generic elements hnology, Tiers of block Benefits and limitatio	chain of chai ons c
•	Module-2		
Decentralization using blockchar decentralization, Smart contra organizations, Decentralized an Decentralized applications, Platfor Cryptographic primitives: Symmet Hash functions: Compression of ar resistance, Second pre-image re Algorithms (SHAs), Merkle trees, Elliptic Curve Digital signature alg	in, Methods of decentralization, Blo act, Decentralized organizations, utonomous corporations, Decentral rms for decentralization. tric cryptography, Asymmetric cryptog bitrary messages into fixed length dige sistance, Collision resistance, Messa Patricia trees, Distributed hash table porithm (ECDSA).	ockchain and full ecosy Decentralized autono ized autonomous soo raphy, Public and private st, Easy to compute, Pre- ge Digest (MD),Secure es (DHTs), Digital signa	yster omou cietie e key imag Has ture
Chapter 2, Chapter 3: pg:56-16	05		
	M - J1- 9		

Module-3

Bitcoin, Bitcoin definition, Transactions, The transaction life cycle, The transaction structure, Types of transaction, The structure of a block , The structure of a block header, The genesis block, The bitcoin network, Wallets, Smart Contracts-History, Definition, Ricardian contracts, Smart contract templates, Oracles, Smart Oracles, Deploying smart contracts on a blockchain, The DAO.

Chapter 4:pg:111-148, Chapter 6

Module-4

Ethereum 101, Introduction, Ethereum clients and releases, The Ethereum stack, Ethereum blockchain, Currency (ETH and ETC), Forks, Gas, The consensus mechanism, The world state, Transactions, Contract creation transaction, Message call transaction, Elements of the Ethereum blockchain, Ethereum virtual machine (EVM), Accounts, Block, Ether, Messages, Mining, The Ethereum network. Hands-on: Clients and wallets –Geth.

Chapter 7: pg: 210-227, 235-269

Module-5

Hyperledger, Hyperledger as a protocol, Fabric, Hyperledger Fabric, Sawtooth lake, Corda.

Chapter 9

Course outcomes (Course Skill Set)

At the end of the course, the student will be able to :

- 1. Explain the Blockchain terminologies with its applications. design
- 2. Illustrate the working principles of Blockchain and the Smart Contract Lifecycle
- 3. Demonstrate the principles and methodologies used in Bitcoin
- 4. Develop Ethereum Network, Wallets, Nodes, Smart contract and DApps.
- 5. Make use of Hyperledger in Blockchain Based Application Architecture.

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

- 1. The question paper will have ten questions. Each question is set for 20 marks.
- 2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
- 3. The students have to answer 5 full questions, selecting one full question from each module.
- 4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:

Books

1. Imran Bashir. "Mastring BlockChain", Third Edition, Packt – 2020.

Reference Book

1. Andreas M., Mastering Bitcoin: Programming the Open Blockchain – O'rielly – 2017.

Web links and Video Lectures (e-Resources):

- https://nptel.ac.in/courses/106104220
- https://www.geeksforgeeks.org/blockchain/
- https://www.tutorialspoint.com/blockchain/index.htm

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

• Course Project: Covers the implementation of the major concepts outlined in the syllabus- 25 Marks

TIME SERIES ANA	LYSIS	Semester	6	
Course Code	BAI613D	CIE Marks	50	
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50	
Total Hours of Pedagogy	40	Total Marks	100	
Credits	03	Exam Hours	03	
Examination type (SEE)	Th	eory		
 Course objectives: Learn the importance of time series analysis on the data. Identify approaches to handle linear stationary and non stationary models. Analyse ways of model building and parameter estimation. Recognize methods to handle multivariate time series data. Teaching-Learning Process (General Instructions) 				
 These are sample strategies; which teachers can use to accelerate the attainment of the various course outcomes. Lecturer method (L) does not mean only the traditional lecture method, but different types of teaching methods may be adopted to achieve the outcomes. Utilize video/animation films to illustrate the functioning of various concepts. Promote collaborative learning (Group Learning) in the class. Pose at least three HOT (Higher Order Thinking) questions in the class to stimulate critical thinking. Incorporate Problem-Based Learning (PBL) to foster students' analytical skills and develop their ability to evaluate, generalize, and analyze information rather than merely recalling it. Introduce topics through multiple representations. Demonstrate various ways to solve the same problem and encourage students to devise their own creative solutions. Discuss the real-world applications of every concept to enhance students' comprehension. 				
 -	Module-1			
Introduction, Five Important Practical Problems, Autocorrelation Function and Spectrum of Stationary Processes: Autocorrelation Properties of Stationary Models, Spectral Properties of Stationary Models, Linear Stationary Models: General Linear Process, Autoregressive Processes, Moving Average Processes, Mixed AutoregressiveMoving Average Processes. Ch. 1.1, Ch. 2.1,2.2 Ch. 3.1,3.2,3.3,3.4				
Module-2 Linear Nonstationary Models: Autoregressive Integrated Moving Average Processes, Three Explicit Forms for the ARIMA Model, Integrated Moving Average Processes.			ocesses,	
Forecasting : Minimum Mean Square Error Forecasts and Their Properties, Calculating Forecasts and Probability Limits, Examples of Forecast Functions and Their Updating, Use of State-Space Model Formulation for Exact Forecasting			culating ng, Use	
Ch. 4.1,4.2,4.3, Ch. 5.1,5.2,5.3,5.4,5.5.				

Module-3

Model Identification: Objectives of Identification, Identification Techniques, Initial Estimates for the Parameters, Model Multiplicity.

Parameter Estimation: Study of the Likelihood and Sum-of-Squares Functions, Nonlinear Estimation, Some Estimation Results for Specific Models, Likelihood Function Based on the State-Space Model, Estimation Using Bayes' Theorem

Ch. 6.1,6.2,6.3,6.4 Ch. 7.1,7.2,7.3,7.4,7.5.

Module-4

Model Diagnostic Checking: Checking the Stochastic Model, Overfitting, Diagnostic Checks Applied to Residuals, Use of Residuals to Modify the Model,

Analysis of Seasonal Time Series: Parsimonious Models for Seasonal Time Series, Some Aspects of More General Seasonal ARIMA Models, Structural Component Models and Deterministic Seasonal Components, Regression Models with Time Series Error Terms.

Ch. 8.1,8.2,8.3 Ch. 9.1,9.2,9.3,9.4,9.5

Module-5

Multivariate Time Series Analysis: Stationary Multivariate Time Series, Vector Autoregressive Models, Vector Moving Average Models, Vector Autoregressive--Moving Average Models, Forecasting for Vector Autoregressive--Moving Average Processes, State-Space Form of the VARMA Model, Nonstationary and Cointegration

Ch. 14.1,14.2,14.3,14.4,14.5,14.6,14.8

Course outcome (Course Skill Set)

At the end of the course, the student will be able to:

- 1. Apply the fundamental concept of Time series analysis for Autocorrelation Function and spectrum on linear stationary models.
- 2. Develop non-linear stationary models and perform forecasting.
- 3. Identify models and estimate the various parameters .
- 4. Recognize ways to perform model diagnostic checking and analyze the seasonal time series .
- 5. Analyze multivariate time series data.

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- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

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- 1. The question paper will have ten questions. Each question is set for 20 marks.
- 2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
- 3. The students have to answer 5 full questions, selecting one full question from each module.
- 4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:

Text Books:

1. George E. P. Box, Gwilym M. Jenkins, Gregory C. Reinsel, Greta M. Ljung, "Time Series Analysis – Forecasting and Control", Wiley Publications , 2016.

Reference Books:

- 1. Paul S.P. Cowpertwait and Andrew V. Metcalfe, Introductory Time Series with R, Springer Verlag, New York, 2009.
- 2. Rob J. Hyndman and George Athanasopoulos, Forecasting: Principles and Practice, One line, Open Access Textbooks.

Web links and Video Lectures (e-Resources):

- https://nptel.ac.in/courses/103106123
- <u>https://www.youtube.com/watch?v=GE3JOFwTWVM</u>
- <u>https://www.youtube.com/watch?v=tepxdcepTbY</u>
- https://www.youtube.com/watch?v=rDwczdWBlTA

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

• Course project (25 marks)

Load a raw time series dataset (e.g., stock prices, weather data, or energy consumption). Identify trends, seasonality, and noise using visualization tools. Handle missing values, outliers, and perform data transformation (e.g., log transformation or differencing). Decompose the series into trend, seasonal, and residual components using decomposition techniques.

Refer to monthly sales data or airline passenger data and Fit simple models like Moving Average (MA) and Exponential Smoothing (SES). Evaluate performance using metrics such as RMSE, MAE, and MAPE. Experiment with different smoothing parameters to improve forecasts.

INTRODUCTION TO DATA	STRUCTURES	Semester	6
Course Code	BCS654A	CIE Marks	50
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	03
Examination type (SEE)		Theory	1
Course Objectives: Introduce primitive and non-p Understand the various types Study various searching and s Assess appropriate data strusolving 	primitive data structur of data structure along corting algorithms actures during progra	es g their operations m development / p	oroblem
 These are sample strategies; which teach course outcomes. 1. Lecturer method (L) does not metypes of teaching methods may 2. Utilize video/animation films to 3. Promote collaborative learning 4. Pose at least three HOT (Higher critical thinking. 5. Incorporate Problem-Based Lead develop their ability to evaluate merely recalling it. 6. Introduce topics through multip 7. Demonstrate various ways to devise their own creative solution 8. Discuss the real-world apple comprehension. 9. Use any of these methods: Chall 	 These are sample strategies; which teachers can use to accelerate the attainment of the variou course outcomes. 1. Lecturer method (L) does not mean only the traditional lecture method, but differer types of teaching methods may be adopted to achieve the outcomes. 2. Utilize video/animation films to illustrate the functioning of various concepts. 3. Promote collaborative learning (Group Learning) in the class. 4. Pose at least three HOT (Higher Order Thinking) questions in the class to stimulat critical thinking. 5. Incorporate Problem-Based Learning (PBL) to foster students' analytical skills an develop their ability to evaluate, generalize, and analyze information rather tha merely recalling it. 6. Introduce topics through multiple representations. 7. Demonstrate various ways to solve the same problem and encourage students t devise their own creative solutions. 8. Discuss the real-world applications of every concept to enhance student comprehension. 		
	Module-1		
Arrays: Introduction, One-Dimensional Dimensional Arrays, Multidimensional	al Arrays, Two-Dimensi arrays.	onal Arrays, Initializii	ng Two-
Pointers: Introduction, Pointer ConceApplications, Dynamic Memory Alloca	epts, Accessing Variab ation Functions.	es through Pointers,	Pointer
Structures and Unions: Introduction, Declaring Structures, Giving Values to Members, Structure Initialization, Comparison of Structure Variables, Arrays of Structures, Arrays within Structures, Nested Structures, Unions, Size of Structures.			
Textbook 1: Ch. 8.1 to 8.5, Ch. 12.1 to 12.8, 12.10, 12.11. Textbook 2: Ch. 2.1 to 2.3, 2.5, 2.9.			
	Module-2		

Stacks: Introduction, Stack Operations, Stack Implementation using Arrays, Applications of Stacks.

Queues: Introduction, Queue Operations, Queue Implementation using Arrays, Different Types of Queues: Circular Queues, Double-Ended Queues, Priority Queues, Applications of Queues.

Textbook 2: Ch. 6.1 to 6.3, Ch. 8.1 to 8.2.

Module-3

Linked Lists: Introduction, Singly Linked List, Self-Referential Structures, Operations on Singly Linked Lists: Insert-Delete-Display, Implementation of Stacks and Queues using Linked List, Concatenate two Lists, Reverse a List without Creating a New Node, Static Allocation Vs Linked Allocation.

Circular Singly Linked List: Introduction, Operations: Insert-Delete-Display.

Textbook 2: Ch. 9.1 to 9.2, 9.3 (Only 9.3.1 to 9.3.5, 9.3.11 to 9.3.12), 9.4 to 9.5.

Module-4

Trees: Introduction, Basic Concepts, Representation of Binary Trees, Operations on Binary Trees: Insertion-Traversals-Searching-Copying a Tree, Binary Search Trees, Operations on Binary Search Trees: Insertion-Searching-Find Maximum and Minimum Value-Count Nodes, Expression Trees.

Textbook 2: Ch. 10.1 to 10.4, 10.5 (Only 10.5.1, 10.5.2, 10.5.3.1, 10.5.3.2, 10.5.3.4), 10.6.3.

Module-5

Sorting: Introduction, Bubble Sort, Selection Sort, Insertion Sort.

Searching: Introduction, Linear Search, Binary Search.

Textbook 1: Ch. 17.1, 17.2.6, 17.3.2. **Textbook 2:** Ch. 11.1 to 11.3, 11.10.1.

Course outcome (Course Skill Set)

At the end of the course, the student will be able to:

- 1. Develop C programs utilizing fundamental concepts such as arrays, pointers and structures.
- 2. Apply data structures like stacks and queues to solve problems.
- 3. Develop C programs using linked lists and their various types.
- 4. Explain the fundamental concepts of trees and their practical applications.
- 5. Demonstrate different sorting and searching algorithms and determine their algorithmic complexities.

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- Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
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- 2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
- 3. The students have to answer 5 full questions, selecting one full question from each module.
- 4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:

Text Books:

- 1. E Balagurusamy, "C Programming and Data Structures", 4th Edition, McGraw-Hill, 2007.
- 2. A M Padma Reddy, "Systematic Approach to Data Structures using C", 9th Revised Edition, Sri Nandi Publications, 2009.

Reference Books:

- 1. Ellis Horowitz and Sartaj Sahni, "Fundamentals of Data Structures in C", 2nd Edition, Universities Press, 2014.
- 2. Seymour Lipschutz, "Data Structures Schaum's Outlines", Revised 1st Edition, McGraw-Hill, 2014.

Web links and Video Lectures (e-Resources):

- https://www.youtube.com/watch?v=DFpWCl_49i0
- https://www.youtube.com/watch?v=x7t_-ULoAZM
- https://www.youtube.com/watch?v=I37kGX-nZEI
- https://www.youtube.com/watch?v=XuCbpw6Bj1U
- https://www.youtube.com/watch?v=R9PTBwOzceo

- <u>https://www.youtube.com/watch?v=qH6yxkw0u78</u>
- https://archive.nptel.ac.in/courses/106/105/106105085/
- https://onlinecourses.swayam2.ac.in/cec19 cs04/preview

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

Develop C programs that focus on Data Structure concepts such as arrays, pointers, structures, stacks, queues, linked lists, trees as well as, sorting and searching algorithms (25 Marks).

FUNDAMENTALS OF OPER	RATING SYSTEMS	Semester	6
Course Code	BCS654B	CIE Marks	50
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	03
Examination type (SEE)		Theory	
 Course objectives: To demonstrate the need and To discuss suitable techniques To analyse different memory, 	different types of OS s for management of diff storage, and file system	erent resources management strategi	es.
 Teaching-Learning Process (General Instructions) These are sample strategies; which teachers can use to accelerate the attainment of the variou course outcomes. 1. Lecturer method (L) does not mean only the traditional lecture method, but different types of teaching methods may be adopted to achieve the outcomes. 2. Utilize video/animation films to illustrate the functioning of various concepts. 3. Promote collaborative learning (Group Learning) in the class. 4. Pose at least three HOT (Higher Order Thinking) questions in the class to stimulate critical thinking. 5. Incorporate Problem-Based Learning (PBL) to foster students' analytical skills and develop their ability to evaluate, generalize, and analyze information rather that merely recalling it. 6. Introduce topics through multiple representations. 7. Demonstrate various ways to solve the same problem and encourage students to devise their own creative solutions. 8. Discuss the real-world applications of every concept to enhance students comprehension. 			ne various t different ots. stimulate skills and ther than udents to students'
	Module-1		
Introduction: What operating system Organization, Computer System Management	tems do; Computer Sy em architecture; Operatin	stem organization; g System operations;	Computer Resource
Operating System Structures: Opinterface; System calls, Application F	perating System Servies Program Interface, Types	, User and Operatin of system calls;	g System
Textbook 1: Chapter 1: 1.1, 1.2, 1. 2.3.3)	3,1.4, 1.5 Chapter 2: 2.1	1, 2.2 (2.2.1, 2.2.2), 2	2.3 (2.3.2,
	Module-2		
Process Management : Process con Interprocess Communication	ncept; Process schedulin	ng; Operations on p	processes;
Multi-threaded Programming: Ove	erview; Multithreading m	odels, Thread Librar	ies
Textbook 1: Chapter 3: 3.1-3.4, Chapter 4: 4.1, 4.3 5, 4.4			
	Module-3		

CPU Scheduling: Basic Concepts, Scheduling criteria, Scheduling algorithms, Thread Scheduling,

Process Synchronization: Synchronization: The critical section problem; Peterson's solution; Semaphores; Classical problems of synchronization;

Textbook 1: Chapter 5: 5.1, 5.2, 5.3.1, 5.3.2, 5.3.3, 5.3.4, 5.4 Chapter 6: 6.1, 6.2., 6.3, 6.6

Module-4

Deadlocks: System model; Deadlock characterization; Methods for handling deadlocks; Deadlock prevention; Deadlock avoidance; Deadlock detection and recovery from deadlock.

Memory Management: Background; Contiguous memory allocation; Paging; Structure of page table

Textbook 1: Chapter 8: 8.1-8.8 Textbook 1: Chapter 9: 9.1-9.4 (9.4.1, 9.4.2)

Module-5

Virtual Memory Management: Background; Demand paging; Copy-on-write; Page replacement;

File System Interface: File concept; Access methods; Directory Structure, Protection, File System Implementation: File System Structure, File System Operations,

File System Internals: File Systems, File System Mounting; Partition and Mounting, File sharing;

Textbook 1: Chapter 10: 10.1-10.3, 10.4 (10.4.1, 10.4.2, 10.4.4.) Chapter 13: 13.1, 13.2, 13.3 (13.3.1, 13.3.2, 13.3.3), 13.4 (13.4.1, 13.4.2) Chapter 15: 15.1-15.4

Course outcomes (Course Skill Set)

At the end of the course, the student will be able to:

- 1. Explain the fundamentals of operating systems.
- 2. Apply appropriate CPU scheduling algorithm for the given scenarios.
- 3. Analyse the various techniques for process synchronization and deadlock handling.
- 4. Apply the various techniques for memory management
- 5. Analyse the importance of File System Mounting and File Sharing

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- 3. The students have to answer 5 full questions, selecting one full question from each module.
- 4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:

Text Books:

1. Abraham Silberschatz, Peter Baer Galvin, Greg Gagne, Operating System Principles 10th edition, Wiley-India, 2015

Reference Books

- 2. Ann McHoes Ida M Fylnn, Understanding Operating System, Cengage Learning, 6th Edition, 2010
- **3.** D.M Dhamdhere, Operating Systems: A Concept Based Approach 3rd Ed, McGraw-Hill, 2013, P.C.P. Bhatt, An Introduction to Operating Systems: Concepts and Practice 4th Edition, PHI(EEE), 2014.
- 4. William Stallings Operating Systems: Internals and Design Principles, 6th Edition, Pearson, 2008

Reference Books:

- 1. Akshay Kulkarni, Adarsha Shivananda, "Natural Language Processing Recipes -Unlocking Text Data with Machine Learning and Deep Learning using Python", Apress, 2019.
- 2. T V Geetha, "Understanding Natural Language Processing Machine Learning and Deep Learning Perspectives", Pearson, 2024.

3. Gerald J. Kowalski and Mark.T. Maybury, "Information Storage and Retrieval systems", Kluwer Academic Publishers.

Web links and Video Lectures (e-Resources):

1.https://archive.nptel.ac.in/courses/106/105/106105214/ 2.https://archive.nptel.ac.in/courses/106/102/106102132/

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Students are expected to prepare animated PPT to illustrate the different types of Process Scheduling and Paging. (10 Marks)
- Students are required to prepare detailed case study report on Deadlocks **OR** Students can illustrate deadlock using any programming language (15 Marks)

MOBILE APP	LICATION DEVELOPMENT	Semester	6
Course Code	BIS654C	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	3:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	10
Credits	03	Exam Hours	3
Examination type (SEE)	Theory		<u> </u>
ourse objectives: Create, test and debug Andr environment. Implement adaptive, respon devices. Infer long running tasks and Demonstrate methods in sto applications Analyze performance of and Describe the stops involved	roid application by setting up Andr sive user interfaces that work acro l background work in Android app ring, sharing and retrieving data ir droid applications	roid development oss a wide range of dications n Android	f
Describe the steps involved world.	in publishing Android application	to share with the	
 Chalk and board, power po Online material (Tutorials) Demonstration of setup An programing examples. 	and video lectures. droid application development env	vironment &	
4. Illustrate user interfaces for	r interacting with apps and triggeri	ng actions	
Introduction to Android OS: Androi Ecosystem – Android versions – A Architecture Stack Linux Kernel. System – Java JDK Android SDK – A Devices (AVDs) – Emulators Dalvi DVM – Steps to Install and Configur	id Description – Open Handset A Android Activity – Features of A Configuration of Android Enviro Android Development Tools (ADT k Virtual Machine – Differences re Eclipse and SDK.	Illiance – Android Android – Androi onment: Operatin) – Android Virtua between JVM an	l. d g al d
(Chapters 1 & 2)			
	Module-2		
Create the first android application Understanding the Components of a Layout Relative Layout – Table Layo	on: Directory Structure. Androi screen– Linear Layout – Absolut out.	d User Interface te Layout – Frame	e: e.

(Chapters 3 & 4)

Module-3

TEMPLATE for AEC (if the course is a theory) Annexure-IV

Designing User Interface with View – Text View – Button – Image Button – Edit Text Check Box – Toggle Button – Radio Button and Radio Group – Progress Bar – Auto complete Text View – Spinner – List View – Grid View – Image View - Scroll View – Custom Toast – Alert – Time and Date Picker.

(Chapter 5)

Module-4

Activity: Introduction – Intent – Intent filter – Activity life cycle – Broadcast life cycle Service. Multimedia: Android System Architecture – Play Audio and Video – Text to Speech.

(Chapters 6 & 7)

Module-5

SQLite Database in Android: SQLite Database – Creation and Connection of the database – Transactions. Case Study: SMS Telephony and Location Based Services.

(Chapters 8, 9, & 10)

Course outcome (Course Skill Set)

At the end of the course the student will be able to:

- 1. Explain Mobile Application Ecosystem like concepts, architecture, and lifecycle of mobile applications on Android
- 2. Identify the key components of mobile application frameworks and development tools.
- 3. Apply design principles to create intuitive and responsive user interfaces using appropriate UI/UX tools.
- 4. Develop Functional Mobile Applications -Integrate core functionalities such as layouts, event handling, navigation, and multimedia support into applications.
- 5. Implement local data storage mechanisms (SQLite, Shared Preferences) and external databases (Firebase, APIs) for mobile applications.

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous internal Examination (CIE)

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 220B2.4, if an assignment is projectbased then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester End Examinations (SEE)

SEE paper shall be set for 50 questions, each of the 01 marks. The pattern of the question paper is MCQ (multiple choice questions). The time allotted for SEE is **01 hour.** The student has to secure a minimum of 35% of the maximum marks meant for SEE.

OR

MCQ (Multiple Choice Questions) are preferred for 01 credit courses, however, if course content demands the general question paper pattern that followed for 03 credit course, then

- 1. The question paper will have ten questions. Each question is set for 10 marks.
- There will be 2 questions from each module. Each of the two questions under a module may or may not have the sub-questions (with maximum sub-questions of 02, with marks distributions 5+5, 4+6, 3+7).
- **3.** The students have to answer 5 full questions, selecting one full question from each module.

Suggested Learning Resources:

- Books
- 1. TEXT BOOK 1. Prasanna Kumar Dixit, "Android", Vikas Publishing House Private Ltd., Noida, 2014.
- 2. REFERENCE BOOKS

 Reto Meier and Wrox Wiley, "Professional Android 4 Application Development", 2012.
 ZiguradMednieks, LaridDornin, G.BlakeMeike, Masumi Nakamura, "Programming Andriod", O'Reilly, 2013.

3. Robert Green, Mario Zechner, "Beginning Android 4 Games Development", Apress Media LLC, New York, 2011

TEMPLATE for AEC (if the course is a theory) Annexure-IV

- .<u>https://www.geeksforgeeks.org/android-tutorial/</u>
- <u>https://developer.android.com/</u>
- <u>https://www.tutorialspoint.com/android</u>
- https://www.w3schools.blog/android-tutorial

Activity Based Learning (Suggested Activities in Class)/Practical-Based Learning:

1. Programming exercises, fostering the practical application of theoretical concepts. [25 marks]

INTRODUCTION TO ARTIFICIAL INTELLIGENCE		Semester	6
Course Code	BAI654D	CIE Marks	50
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	03
Examination type (SEE)	Theory		

Course objectives:

- To understand the primitives of AI
- To familiarize Knowledge Representation Issues

• To understand fundamentals of Statistical Reasoning, Natural Language Processing.

Teaching-Learning Process (General Instructions)

These are sample strategies; which teachers can use to accelerate the attainment of the various course outcomes.

- 1. Lecturer method (L) does not mean only the traditional lecture method, but different types of teaching methods may be adopted to achieve the outcomes.
- 2. Utilize video/animation films to illustrate the functioning of various concepts.
- 3. Promote collaborative learning (Group Learning) in the class.
- 4. Pose at least three HOT (Higher Order Thinking) questions in the class to stimulate critical thinking.
- 5. Incorporate Problem-Based Learning (PBL) to foster students' analytical skills and develop their ability to evaluate, generalize, and analyze information rather than merely recalling it.
- 6. Introduce topics through multiple representations.
- 7. Demonstrate various ways to solve the same problem and encourage students to devise their own creative solutions.
- 8. Discuss the real-world applications of every concept to enhance students' comprehension.
- 9. Use any of these methods: Chalk and board, Active Learning, Case Studies

Module-1

What is artificial intelligence? Problems, Problem Spaces, and search **Text Book 1: Ch 1, 2**

Module-2

Knowledge Representation Issues, Using Predicate Logic, representing knowledge using Rules.

Text Book 1: Ch 4, 5 and 6.

Module-3

Symbolic Reasoning under Uncertainty, Statistical reasoning Text Book 1: Ch 7, 8

Module-4

Game Playing, Natural Language Processing

Text Book 1: Ch 12 and 15

Module-5

Learning, Expert Systems.

Text Book 1: Ch 17 and 20

Course outcomes (Course Skill Set)

At the end of the course, the student will be able to:

- 1. Identify the problems where the adaptation of AI has significant impact.
- 2. Analyse the different approaches of Knowledge Representation.
- 3. Explain Symbolic Reasoning under Uncertainty and Statistical reasoning.
- 4. Derive the importance of different types of Learning Techniques.
- 5. Explain Natural Language Processing and Expert System.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 22OB2.4, if an assignment is projectbased then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

- 1. The question paper will have ten questions. Each question is set for 20 marks.
- 2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
- 3. The students have to answer 5 full questions, selecting one full question from each module.
- 4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:

Text Books:

1. E. Rich, K. Knight & S. B. Nair, Artificial Intelligence, 3rd Edition, McGraw Hill.,2009

Reference Books

2. Stuart Rusell, Peter Norving, Artificial Intelligence: A Modern Approach, 2nd Edition, Pearson Education

- **3.** Dan W. Patterson, Introduction to Artificial Intelligence and Expert Systems, 1st Edition,Prentice Hal of India, 2015
- **4.** G. Luger, Artificial Intelligence: Structures and Strategies for complex problem Solving, 4th Edition, Pearson Education, 2002.
- 5. N.P. Padhy "Artificial Intelligence and Intelligent Systems", Oxford University Press, 2015

Web links and Video Lectures (e-Resources):

- 1. https://nptel.ac.in/courses/106102220
- 2. https://nptel.ac.in/courses/106105077
- 3. https://archive.nptel.ac.in/courses/106/105/106105158/
- 4. https://archive.nptel.ac.in/courses/106/106/106106140/

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Apply NLP steps for any given real time scenario. Students are expected to document different NLP steps and their output for the given scenario. Students can use python or any programming language of their choice. (10 Marks)
- Students are expected to identify different case studies/scenarios where expert systems can be adopted. Students need to prepare a report on any one case study. (15 marks)

Template for Practical Course and if AEC is a practical Course Annexure-V

Machine		Learning lab	Semester	6
Course Code		BCSL606	CIE Marks	50
Teachi	ng Hours/Week (L:T:P: S)	0:0:2:0	SEE Marks	50
Credits		01	Exam Hours	100
Examin	ation type (SEE)	Practical		
Course	Course objectives:			
•	To become familiar with data	and visualize univariate, bivariate, and multiv	variate data using	statistical
	techniques and dimensionality	reduction.		
•	To understand various machine	learning algorithms such as similarity-based l	earning, regressior	ı, decision
	trees, and clustering.			
•	To familiarize with learning the	ories, probability-based models and developin	g the skills require	d for
	decision-making in dynamic en	vironments.		
Sl.NO		Experiments		
1	Develop a program to create h	istograms for all numerical features and anal	yze the distributio	on of each
	feature. Generate box plots for	all numerical features and identify any out	iers. Use California	a Housing
	dataset.			
	Book 1. Chantor 2			
2	Dovelon a program to Compute	the correlation matrix to understand the rel	ationching hotwoo	n naire of
2	fosturos. Visualizo the correl	tion matrix using a heatman to know wi	accountings between	li pall's Ul
	nositive (negative correlations	Treate a pair plot to visualize pairwise relation	shine between fer	turos IIso
	California Housing dataset	si cate a pair plot to visualize pairwise relation	isinps between iea	tures. 03c
	Camorina nousing dataset.			
	Book 1: Chapter 2			
3	Develop a program to implement Principal Component Analysis (PCA) for reducing the dimensionality of			
	the Iris dataset from 4 features to 2.			
	Book 1: Chanter 2			
4	For a given set of training data e	xamples stored in a .CSV file, implement and d	emonstrate the Fin	d-S
	algorithm to output a descriptio	n of the set of all hypotheses consistent with th	ie training example	es.
			0 1	
	Book 1: Chapter 3			
5	Develop a program to implement k-Nearest Neighbour algorithm to classify the randomly generated 100			
	values of <i>x</i> in the range of [0,1]. Perform the following based on dataset generated.			
	a. Label the first 50 points $\{x_1, \dots, x_{50}\}$ as follows: if $(x_1 \le 0.5)$. then $x_i \in Class_1$, else $x_i \in Class_1$			
	b. Classify the remaining points, x_{51} ,, x_{100} using KNN. Perform this for $k=1,2,3,4,5,20,30$			
		, and the second s		
	Book 2: Chapter – 2			
6	Implement the non-parametric	Locally Weighted Regression algorithm in or	der to fit data poir	nts. Select
	appropriate data set for your ex	periment and draw graphs		
	Deck 1. Chamberry 1			
7	Book 1: Chapter - 4	trate the working of Lincon Degregation and	Delumential Degrad	
/	Develop a program to demons	trate the working of Linear Regression and	Polynomial Regres	SION. USE
	Boston Housing Dataset for Line	ar Regression and Auto MPG Dataset (for vehic	cie ruei efficiency p	rediction
	ioi Polynoiniai Kegression.			
	Book 1: Chapter – 5			
8	Develop a program to demonstr	ate the working of the decision tree algorithm	. Use Breast Cance	r Data set
	for building the decision tree an	d apply this knowledge to classify a new sampl	.e.	
	BOOK 2: Chapter – 3			

9	Develop a program to implement the Naive Bayesian classifier considering Olivetti Face Data set for training.
	Compute the accuracy of the classifier, considering a few test data sets.
	Book 2: Chapter – 4
10	Develop a program to implement k-means clustering using Wisconsin Breast Cancer data set and visualize
	the clustering result.
	Book 2: Chapter – 4
Course	outcomes (Course Skill Set):
A + +1	

At the end of the course the student will be able to:

- Illustrate the principles of multivariate data and apply dimensionality reduction techniques.
- Demonstrate similarity-based learning methods and perform regression analysis.
- Develop decision trees for classification and regression problems, and Bayesian models for probabilistic learning.
- Implement the clustering algorithms to share computing resources.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together

Continuous Internal Evaluation (CIE):

CIE marks for the practical course are **50 Marks**.

The split-up of CIE marks for record/ journal and test are in the ratio **60:40**.

- Each experiment is to be evaluated for conduction with an observation sheet and record write-up. Rubrics for the evaluation of the journal/write-up for hardware/software experiments are designed by the faculty who is handling the laboratory session and are made known to students at the beginning of the practical session.
- Record should contain all the specified experiments in the syllabus and each experiment write-up will be evaluated for 10 marks.
- Total marks scored by the students are scaled down to **30 marks** (60% of maximum marks).
- Weightage to be given for neatness and submission of record/write-up on time.
- Department shall conduct a test of 100 marks after the completion of all the experiments listed in the syllabus.
- In a test, test write-up, conduction of experiment, acceptable result, and procedural knowledge will carry a weightage of 60% and the rest 40% for viva-voce.
- The suitable rubrics can be designed to evaluate each student's performance and learning ability.
- The marks scored shall be scaled down to **20 marks** (40% of the maximum marks).

The Sum of scaled-down marks scored in the report write-up/journal and marks of a test is the total CIE marks scored by the student.

Template for Practical Course and if AEC is a practical Course Annexure-V

Semester End Evaluation (SEE):

- SEE marks for the practical course are 50 Marks.
- SEE shall be conducted jointly by the two examiners of the same institute, examiners are appointed by the Head of the Institute.
- The examination schedule and names of examiners are informed to the university before the conduction of the examination. These practical examinations are to be conducted between the schedule mentioned in the academic calendar of the University.
- All laboratory experiments are to be included for practical examination.
- (Rubrics) Breakup of marks and the instructions printed on the cover page of the answer script to be strictly adhered to by the examiners. **OR** based on the course requirement evaluation rubrics shall be decided jointly by examiners.
- Students can pick one question (experiment) from the questions lot prepared by the examiners jointly.
- Evaluation of test write-up/ conduction procedure and result/viva will be conducted jointly by examiners.

General rubrics suggested for SEE are mentioned here, writeup-20%, Conduction procedure and result in -60%, Viva-voce 20% of maximum marks. SEE for practical shall be evaluated for 100 marks and scored marks shall be scaled down to 50 marks (however, based on course type, rubrics shall be decided by the examiners)

Change of experiment is allowed only once and 15% of Marks allotted to the procedure part are to be made zero.

The minimum duration of SEE is 02 hours

Suggested Learning Resources:

Books:

- 1. S Sridhar and M Vijayalakshmi, "Machine Learning", Oxford University Press, 2021.
- 2. M N Murty and Ananthanarayana V S, "Machine Learning: Theory and Practice", Universities Press (India) Pvt. Limited, 2024.

Web links and Video Lectures (e-Resources):

- https://www.drssridhar.com/?page_id=1053
- https://www.universitiespress.com/resources?id=9789393330697
- https://onlinecourses.nptel.ac.in/noc23_cs18/preview

	Mobile Application	Development with Flutter	Semester	6	
Course	Code	BCGL657A	CIE Marks	50	
Teachir	ng Hours/Week (L:T:P: S)	0:0:2:0	SEE Marks	50	
Credits 01 Exam Hours		100			
Examination type (SEE) Practical					
Course	objectives:				
•	To introduce basics of Flutter p	latform for progressive app development			
•	To gain knowledge on user inte	rface support in Flutter.			
•	To learn various programming	elements reuired for app development.			
•	To develop progressive applica	tions with flutter.			
SI.NO		Experiments			
1	Develop an application using Fl	utter to print "Hello world and Hello Flutter".			
2	Develop an application using Flutter to Increment and Decrement Numbers (Counter App).				
3	Develop Login Screen Applicatio	on.			
4	Develop a "To-do List" Applicati	on.			
5	Develop Calculator Application.				
6	Develop an application to Check	the Weather in Countries Across the world (W	/eather app).		
7	Develop a "Stopwatch" applicat	on using Flutter.			
8	Develop an application that Nav	igate from one Screen to another (Seamless na	vigation).		
9	Develop Basic E-commerce UI A	pplication.			
10	Develop an application to imple	ment Animates Logo.			
11	Develop an application that trac	ks our daily Expenses and get a report chart.			
12	Develop an application to Play (Juiz and get the Score Board.			
Course	Course outcomes (Course Skill Set):				
At the end of the course the student will be able to:					
•	Demonstrate basics elements Flutter platform for progressive app development.				
•	Develop user interface designs for applications.				
•	Experiment with different prog	ramming elements of app development.			
•	Develop progressive applicatio	ns for real-world problems.			

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together

Continuous Internal Evaluation (CIE):

CIE marks for the practical course are **50 Marks**.

The split-up of CIE marks for record/ journal and test are in the ratio **60:40**.

- Each experiment is to be evaluated for conduction with an observation sheet and record write-up. Rubrics for the evaluation of the journal/write-up for hardware/software experiments are designed by the faculty who is handling the laboratory session and are made known to students at the beginning of the practical session.
- Record should contain all the specified experiments in the syllabus and each experiment write-up will be evaluated for 10 marks.
- Total marks scored by the students are scaled down to **30 marks** (60% of maximum marks).
- Weightage to be given for neatness and submission of record/write-up on time.
- Department shall conduct a test of 100 marks after the completion of all the experiments listed in the syllabus.
- In a test, test write-up, conduction of experiment, acceptable result, and procedural knowledge will carry a weightage of 60% and the rest 40% for viva-voce.
- The suitable rubrics can be designed to evaluate each student's performance and learning ability.
- The marks scored shall be scaled down to **20 marks** (40% of the maximum marks).

The Sum of scaled-down marks scored in the report write-up/journal and marks of a test is the total CIE marks scored by the student.

Semester End Evaluation (SEE):

- SEE marks for the practical course are 50 Marks.
- SEE shall be conducted jointly by the two examiners of the same institute, examiners are appointed by the Head of the Institute.
- The examination schedule and names of examiners are informed to the university before the conduction of the examination. These practical examinations are to be conducted between the schedule mentioned in the academic calendar of the University.
- All laboratory experiments are to be included for practical examination.
- (Rubrics) Breakup of marks and the instructions printed on the cover page of the answer script to be strictly adhered to by the examiners. **OR** based on the course requirement evaluation rubrics shall be decided jointly by examiners.

Template for Practical Course and if AEC is a practical Course Annexure-V

- Students can pick one question (experiment) from the questions lot prepared by the examiners jointly.
- Evaluation of test write-up/ conduction procedure and result/viva will be conducted jointly by examiners.

General rubrics suggested for SEE are mentioned here, writeup-20%, Conduction procedure and result in -60%, Viva-voce 20% of maximum marks. SEE for practical shall be evaluated for 100 marks and scored marks shall be scaled down to 50 marks (however, based on course type, rubrics shall be decided by the examiners)

Change of experiment is allowed only once and 15% of Marks allotted to the procedure part are to be made zero.

The minimum duration of SEE is 02 hours

Suggested Learning Resources:

- https://flutter.dev/
- https://developers.google.com/learn/pathways/intro-to-flutter
- https://github.com/flutter/flutter
- https://www.geeksforgeeks.org/flutter-tutorial/
- https://www.tutorialspoint.com/flutter/index.htm

	l	JI/UX	Semester	6
Course Code		BADL657B	CIE Marks	50
Teaching Hours/Week (L:T:P: S)		0:0:2:0	SEE Marks	50
Credits		01	Exam Hours	02
Examination type (SEE)		Practical		
Course	objectives:			
• To	o explore and understand the nua	nces of User Experience and User Interface.		
• To	o gain mastery over the usage of F	igma for designing and prototyping UI/UX.		
• To	o understand user requirement ar	nd translate it into UI/UX protype.		
• To	o analyse apps and websites and u	inderstand how they can be continually impro	oved.	
• To	o understand the UI components a	and interactions being used in different apps a	nd websites.	
SI.NO	Experir	nents (Designing and Prototyping using Fig	gma)	
NOTE:	Wire frames can be hand-drawn a	nd recorded by the students. Designing and P	rototyping can be d	one using
Figma.				
1	Chat App Redesign: Create a Win	reframe and redesign any popular chat app.		
2	Food App: Create a wireframe, Design and Prototype the UI Pages for the food application.			
3	Social Media App: Create a wireframe, Design and Prototype social media photo sharing app.			
4	Product Website: Design and prototype a product website page. Create web pages and rollovers for the web			
	pages			
5	Travel Agency Website: Create a wireframe, Design and prototype the UI for the website including design			
	for Home Page with search bar, Activities page, Client Testimonial Page, Image Gallery			
6	UI/UX Designer Portfolio Design: Create a wireframe, Design and prototype a UI for a portfolio including			
	design for About page, Work showcase page, Blog page, contact page			
7	Dashboard Design: Create a wireframe, Design and Prototype Dashboard UI page, add some Dashboard			
	details, statistics and graphs, Add dropdown options for some dashboard details			
8	E-Commerce Website: Create a	wireframe, Design and prototype Web page	s including product	t category
	pages (example: mobiles, gaming consoles, Speakers), product pages in each category, buynow page, add to			
	cart page			-
9	Educational Website: Create a w	rireframe, Design and Prototype the UI for an o	educational website	. –
	Include a Homepage with footer, About Us Page, Programs page, Instructors page, Pricing page, Payments			ayments
	page with radial buttons. Design	dropdowns for programs button		
10	Music Player App: Create a wire	frame, Design and prototype the pages with a	background and a I	Rollover
	button, and Song selection Page	with a Home Rollover button. The third page	may include animat	ed play
	and pause button, play music animation, timer animation.			
Course outcomes (Course Skill Set):				
At the end of the course the student will be able to:				
 Apply the basics of wireframing in designing apps and Websites. 				
٠	• Make use of Figma for designing and prototyping UI/UX for different types of apps and Websites.			
•	Analyse user requirements and	translate the requirements to design prototyp	es.	

- Demonstrate the UI/UX concepts applied when designing the prototype of apps and Websites.
- Develop (redesign) the existing apps & Websites with customized design.

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together

Continuous Internal Evaluation (CIE):

CIE marks for the practical course are **50 Marks**.

The split-up of CIE marks for record/ journal and test are in the ratio **60:40**.

- Each experiment is to be evaluated for conduction with an observation sheet and record write-up. Rubrics for the evaluation of the journal/write-up for hardware/software experiments are designed by the faculty who is handling the laboratory session and are made known to students at the beginning of the practical session.
- Record should contain all the specified experiments in the syllabus and each experiment write-up will be evaluated for 10 marks.
- Total marks scored by the students are scaled down to **30 marks** (60% of maximum marks).
- Weightage to be given for neatness and submission of record/write-up on time.
- Department shall conduct a test of 100 marks after the completion of all the experiments listed in the syllabus.
- In a test, test write-up, conduction of experiment, acceptable result, and procedural knowledge will carry a weightage of 60% and the rest 40% for viva-voce.
- The suitable rubrics can be designed to evaluate each student's performance and learning ability.
- The marks scored shall be scaled down to **20 marks** (40% of the maximum marks).

The Sum of scaled-down marks scored in the report write-up/journal and marks of a test is the total CIE marks scored by the student.

Semester End Evaluation (SEE):

- SEE marks for the practical course are 50 Marks.
- SEE shall be conducted jointly by the two examiners of the same institute, examiners are appointed by the Head of the Institute.
- The examination schedule and names of examiners are informed to the university before the conduction of the examination. These practical examinations are to be conducted between the schedule mentioned in the academic calendar of the University.
- All laboratory experiments are to be included for practical examination.
- (Rubrics) Breakup of marks and the instructions printed on the cover page of the answer script to be strictly adhered to by the examiners. **OR** based on the course requirement evaluation rubrics shall be decided jointly by examiners.

- Students can pick one question (experiment) from the questions lot prepared by the examiners jointly.
- Evaluation of test write-up/ conduction procedure and result/viva will be conducted jointly by examiners.

General rubrics suggested for SEE are mentioned here, writeup-20%, Conduction procedure and result in -60%, Viva-voce 20% of maximum marks. SEE for practical shall be evaluated for 100 marks and scored marks shall be scaled down to 50 marks (however, based on course type, rubrics shall be decided by the examiners)

Change of experiment is allowed only once and 15% of Marks allotted to the procedure part are to be made zero.

The minimum duration of SEE is 02 hours

Suggested Learning Resources:

- https://www.figma.com/
- UX Programming for Beginners, August, 2022
- <u>https://www.udemy.com/course/learn-figma-web-design</u>
- <u>https://www.udemy.com/course/figma-2023-master-class-realtime-uiux-web-projects</u>

Generative AI		erative AI	Semester	6
Course Code		BAIL657C	CIE Marks	50
Teaching Hours/Week (L:T:P: S)		0:0:1:0	SEE Marks	50
Credits		01	Exam Hours	100
Examination type (SEE) Practical				
Course	objectives:			
•	Understand the principles and o	concepts behind generative AI models		
•	Explain the knowledge gained to	o implement generative models using Prompt	design frameworks	5.
•	Apply various Generative Al app	plications for increasing productivity.		
•	Develop Large Language Model-based Apps.			
SI.NO		Experiments		
1.	Explore pre-trained word vectors. Explore word relationships using vector arithmetic. Perform arithmetic operations and analyze results.			arithmetic
2.	Use dimensionality reduction (e.g., PCA or t-SNE) to visualize word embeddings for Q 1. Select 10 words from a specific domain (e.g., sports, technology) and visualize their embeddings. Analyze clusters and relationships. Generate contextually rich outputs using embeddings. Write a program to generate 5 semantically similar words for a given input.			
3.	Train a custom Word2Vec model on a small dataset. Train embeddings on a domain-specific corpus (e.g., legal, medical) and analyze how embeddings capture domain-specific semantics.			
4.	Use word embeddings to improve prompts for Generative AI model. Retrieve similar words using word embeddings. Use the similar words to enrich a GenAI prompt. Use the AI model to generate responses for the original and enriched prompts. Compare the outputs in terms of detail and relevance.			
5.	Use word embeddings to create meaningful sentences for creative tasks. Retrieve similar words for a seed word. Create a sentence or story using these words as a starting point. Write a program that: Takes a seed word. Generates similar words. Constructs a short paragraph using these words.			
6.	Use a pre-trained Hugging Face model to analyze sentiment in text. Assume a real-world application, Load the sentiment analysis pipeline. Analyze the sentiment by giving sentences to input.			
7.	Summarize long texts using a pre-trained summarization model using Hugging face model. Load the summarization pipeline. Take a passage as input and obtain the summarized text.			
8.	Install langchain, cohere (for key), langchain-community. Get the api key(By logging into Cohere and obtaining the cohere key). Load a text document from your google drive . Create a prompt template to display the output in a particular manner.			l obtaining e output in
9.	Take the Institution name as input output parser. Invoke the Chain a The founder of the Institution. employees are working in it. A b	t. Use Pydantic to define the schema for the desind Fetch Results. Extract the below Institution when it was founded. The current branches brief 4-line summary of the institution.	ired output and creat related details from ⁷ in the institution . I	e a custom Wikipedia: Iow many
10	Build a chatbot for the Indian Per and then we'll create a chatbot tha Code and have a conversation wit	hal Code. We'll start by downloading the officia t can interact with it. Users will be able to ask q h it.	l Indian Penal Code uestions about the In	document, dian Penal

Course outcomes (Course Skill Set):

At the end of the course the student will be able to:

- Develop the ability to explore and analyze word embeddings, perform vector arithmetic to investigate word relationships, visualize embeddings using dimensionality reduction techniques
- Apply prompt engineering skills to real-world scenarios, such as information retrieval, text generation.
- Utilize pre-trained Hugging Face models for real-world applications, including sentiment analysis and text summarization.
- Apply different architectures used in large language models, such as transformers, and understand their advantages and limitations.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together

Continuous Internal Evaluation (CIE):

CIE marks for the practical course are **50 Marks**.

The split-up of CIE marks for record/ journal and test are in the ratio **60:40**.

- Each experiment is to be evaluated for conduction with an observation sheet and record write-up. Rubrics for the evaluation of the journal/write-up for hardware/software experiments are designed by the faculty who is handling the laboratory session and are made known to students at the beginning of the practical session.
- Record should contain all the specified experiments in the syllabus and each experiment write-up will be evaluated for 10 marks.
- Total marks scored by the students are scaled down to **30 marks** (60% of maximum marks).
- Weightage to be given for neatness and submission of record/write-up on time.
- Department shall conduct a test of 100 marks after the completion of all the experiments listed in the syllabus.
- In a test, test write-up, conduction of experiment, acceptable result, and procedural knowledge will carry a weightage of 60% and the rest 40% for viva-voce.
- The suitable rubrics can be designed to evaluate each student's performance and learning ability.
- The marks scored shall be scaled down to **20 marks** (40% of the maximum marks).

The Sum of scaled-down marks scored in the report write-up/journal and marks of a test is the total CIE marks scored by the student.

Semester End Evaluation (SEE):

- SEE marks for the practical course are 50 Marks.
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General rubrics suggested for SEE are mentioned here, writeup-20%, Conduction procedure and result in -60%, Viva-voce 20% of maximum marks. SEE for practical shall be evaluated for 100 marks and scored marks shall be scaled down to 50 marks (however, based on course type, rubrics shall be decided by the examiners)

Change of experiment is allowed only once and 15% of Marks allotted to the procedure part are to be made zero.

The minimum duration of SEE is 02 hours

Suggested Learning Resources:

Books:

- 1. Modern Generative AI with ChatGPT and OpenAI Models: Leverage the Capabilities of OpenAI's LLM for Productivity and Innovation with GPT3 and GPT4, by Valentina Alto, Packt Publishing Ltd, 2023.
- 2. Generative AI for Cloud Solutions: Architect modern AI LLMs in secure, scalable, and ethical cloud environments, by Paul Singh, Anurag Karuparti ,Packt Publishing Ltd, 2024.

Web links and Video Lectures (e-Resources):

- https://www.w3schools.com/gen_ai/index.php
- <u>https://youtu.be/eTPiL3DF27U</u>
- <u>https://youtu.be/je6AlVeGOV0</u>
- <u>https://youtu.be/RLVqsA8ns6k</u>
- <u>https://youtu.be/0SAKM7wiC-A</u>
- <u>https://youtu.be/28_9xMyrdjg</u>
- <u>https://youtu.be/8iuiz-c-EBw</u>
- <u>https://youtu.be/7oQ8VtEKcgE</u>
- https://youtu.be/seXp0VWWZV0

DI		EVOPS	Semester	6
Course Code		BCSL657D	CIE Marks	50
Teachi	ng Hours/Week (L:T:P: S)	0:0:2:0	SEE Marks	50
Credits		01	Exam Hours	100
Examir	nation type (SEE)	Practical		
Course	e objectives:			
•	To introduce DevOps terminolo	ogy, definition & concepts		
•	To understand the different Ve	rsion control tools like Git, Mercurial		
•	To understand the concepts of	Continuous Integration/ Continuous Testing/	Continuous Deploy	ment)
•	To understand Configuration m	anagement using Ansible		
•	Illustrate the benefits and drive	the adoption of cloud-based Devops tools to s	olve real world pro	oblems
Sl.NO		Experiments		
1	Introduction to Maven and	Gradle: Overview of Build Automation To	ools, Key	
	Differences Between Maven	and Gradle, Installation and Setup		
2	Working with Maven: Creat	ing a Maven Project, Understanding the P	OM File,	
	Dependency Management an	d Plugins		
3	Working with Gradle: Settin	ng Un a Gradle Project, Understanding Bui	ld Scripts	
	(Groovy and Kotlin DSL). Der	pendency Management and Task Automati	ion	
4	Practical Exercise: Build an	d Run a Java Application with Mayen, Mig	rate the	
-	Same Application to Gradle			
5	Introduction to Jenkins: W	hat is Jenkins?. Installing Jenkins on Local	or Cloud	
	Environment, Configuring lenkins for First Use			
6	Continuous Integration with Jenkins: Setting IIn a CI Pineline Integrating			
	Jenkins with Maven/Gradle, Running Automated Builds and Tests			
7	Configuration Management with Ansible: Basics of Ansible: Inventory,			
	Playbooks, and Modules, Automating Server Configurations with Playbooks, Hands-On: Writing			
	and Running a Basic Playbook			
8	Practical Exercise: Set Up a	Ienkins CI Pipeline for a Mayen Project.		
	Use Ansible to Deploy Artifac	ts Generated by Jenkins		
9	Introduction to Azure DevOns: Overview of Azure DevOns Services Setting IIn an Azure			
	DevOps Account and Project	r i i i r i i i i i i i i i i i i i i i	0 - F	-
10	Creating Build Pipelines: B	uilding a Mayen/Gradle Project with Azur	e Pipelines	
	Integrating Code Repositorie	s (e.g., GitHub, Azure Repos), Running Uni	t Tests and Gener	rating
	Reports	- (8,8		
11	Creating Release Pinelines	Deploying Applications to Azure App Ser	vices Managing	Secrets
	and Configuration with Azu	re Key Vault Hands-On	vices, Managing	Jeerets
	Continuous Deployment with	Azure Pipelines		
12	Practical Evercise and Wran-Hn: Build and Denloy a Complete DevOns			
	Pipeline, Discussion on Best	Practices and Q&A	c -	
Course outcomes (Course Skill Set):				
At the end of the course the student will be able to:				
•	Demonstrate different actions p	performed through Version control tools like G	it.	
•	Perform Continuous Integration	n and Continuous Testing and Continuous Dep	loyment using Jenk	ins by
	building and automating test cases using Maven & Gradle.			
• Experiment with configuration management using Ansible.				
•	Demonstrate Cloud-based Dev	Ops tools using Azure DevOps.		

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The minimum duration of SEE is 02 hours

Suggested Learning Resources:

- https://www.geeksforgeeks.org/devops-tutorial/
- https://www.javatpoint.com/devops
- https://www.youtube.com/watch?v=2N-59wUIPVI
- https://www.youtube.com/watch?v=87ZqwoFe088