Multimedia Communication

#### TIME: 03 Hours

Max. Marks: 100

**21EC745** 

Note: 01. Answer any **FIVE** full questions, choosing at least **ONE** question from each **MODULE**.

Module -1		*Bloom's Taxonomy Level	COs	Marks	
Q.01	a	<b>List</b> the different types of Multimedia Networks and <b>Explain</b> any two of them in detail with relevant diagrams.	L2	1	10
	b	<ul> <li>Develop the propagation delay associated with the following communication channels given velocity of propagation for case(i) and (ii) as 2*10<sup>8</sup> m/s and (iii) 3*10<sup>8</sup> m/s.</li> <li>i) A connection through a private telephone network of 1 km.</li> <li>ii) A connection through a PSTN of 200km.</li> <li>A connection over a satellite channel of 50000km.</li> </ul>	L3	1	5
	с	Explain types of Multipoint conferencing.	L2	1	5
		OR			
Q.02	а	<b>Explain</b> with neat diagram, the Interactive television Application for both cable and satellite network.	L2	1	10
	b	<b>Summarize</b> the Network QoS parameters associated with Circuit Switched and Packed Switched Network.	L2	1	8
	c	<b>Find</b> the maximum block size that should be used over a channel which has a mean BER probability of $10^{-4}$ , if probability of a block containing an error and hence being discarded is to be $10^{-1}$ .	L1	1	2
		Module-2			
Q. 03	а	<b>Explain</b> the Signal Encoder design and Quantization operation of digitization principles in detail.	L2	4	10
	b	With schematic Explain Audio Synthesizer.	L2	4	05
	с	<ul> <li>Solve for the time taken to transmit the following digitized images at both 64Kbps and 1.5Mbps.</li> <li>i) A 640*480*8 VGA compatible image.</li> <li>A 1024*768*24 SVGA compatible image.</li> </ul>	Ll	4	05
		OR			
Q.04	а	<b>Explain</b> the principle operation of a PCM Speech Codec, with a block diagram also explain the Compressor and Expander.		4	10

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	b	With the aid of diagram, <b>summarize</b> following digitization formats. i)4:2:2 ii)SIF	L2	4	04
	c	With the help of architecture, <b>Explain</b> the Raster scan principles.	L2	4	06
		Module-3			
Q. 05	a	<ul> <li>Demonstrate the following terms.</li> <li>1) Run-length Encoding</li> <li>2) Statistical Encoding</li> <li>3) Tagged Image file format</li> <li>4) Graphics Interchange format</li> </ul>	L2	5	12
	b	A message comprising of a string of characters with probabilities e=0.3, n=0.3, t=0.2, w=0.1, .=0.1 is to be encoded. The message to be sent is 'went.'. <b>Construct</b> the encoded version of the character ' <b>went.</b> ' using Arithmetic coding principles.	L3	5	8
0.00	<u> </u>		1.0	5	10
Q. 06	а	With a neat block diagram <b>Explain</b> the JPEG encoder and decoder.	L2	5	12
	b	A series of messages is to be transferred between two computers over a PSTN. The messages comprise just the characters A through H, analysis has shown that the relative frequency of occurrence of each character is as follows: A and B = $0.25$ , C and D = $0.14$ , E,F,G and H= $0.055$ . <b>Develop</b> codeword set using Huffman coding.	L3	5	8
0.07	1	Module-4			10
Q. 07	a	With the help of frame sequences, <b>Explain</b> the meaning of following types of compressed frame and the reason for their use. i)I-frame ii)B-frame and iii)P frame	L2	4	10
	b	With a neat block diagram, <b>explain</b> Adaptive Differential PCM and Linear Predictive Coding.	L2	4	10
		OR			
Q. 08	a	<b>Summarise the</b> MPEG-4 coding principles in detail with the help of relevant diagrams.	L2	4	13
	b	A digitized video is to be compressed using the MPEG-1 standard. Assuming a frame sequenceof: IBBPBBPBBPBBI and average compression ratios of 10:1 (I), 20:1 (P) and 50:1 (B), <b>develop</b> the average bit rate that is generated by the encoder for both the NTSC and PAL digitization formats.	L3	4	7
		Module-5			
Q. 09	a	Summarize the principle of operation of CSMA/CD.	L2	3	12
	b	Explain the architecture of Transparent bridge.	L2	3	8
	<b>.</b>	OR			
Q. 10	а	Summarize the layers of LAN protocols.	L2	3	10
	b	With the aid of networking components, <b>Explain</b> FDDL	L2	3	10

\*Bloom's Taxonomy Level: Indicate as L1, L2, L3, L4, etc. It is also desirable to indicate the COs and POs to be attained by every bit of questions.

## Model Question Paper-1 with effect from 2021(CBCS Scheme)

USN

# 7<sup>th</sup> Semester B.E. Degree Examination

Subject : Multimedia Communication

### TIME: 03 Hours

Max. Marks: 100

Note: 01. Answer any **FIVE** full questions, choosing at least **ONE** question from each **MODULE**.

Module -1			*Bloom's Taxonomy	COs	Marks
0.01	0	With a neat diagram explain the Telephone network and Broadcast		1	10
Q.01	а	Television networks	L2	1	10
	h	Explain the working principle of circuit mode of operation of	12	1	06
	U	multimadia communication	12	1	00
	0	List the different types of Multimedia networks used to provide	T 1	1	04
	C	List the different types of Multimedia networks used to provide Multimedia convises	LI	1	04
		Multimedia services.			
OR DIG LINE LOOG		1.2	1	10	
Q.02	а	Briefly explain network QOS associated with circuit switched and	L2	1	10
	1	packet switched network.		4	0.6
-	b	Explain the communication modes to transfer data stream.	L2	1	06
	с	Determine the propagation delay associated with the following	L3	1	04
		communication channels. Assume that the velocity of propagation			
		of a signal in that case of (i) 4 (ii) $2x10^8$ m/s and (iii) $3x10^8$ m/s.			
		1. A connection through a private network of 1km. 2. A connection			
		through a PSTN of 200km. 3. A connection over a satellite channel			
		of 50,000km			
Module-2					
Q. 03	а	With a neat diagram, explain the signal encoding and decoding	L2	2	10
		using PCM principles.			
	b	With the help of a diagram, explain how the digital image	L2	2	10
		produced by a scanner or digital camera is captured and stored			
		within the memory of a computer.			
OR					
O.04	a	Explain the 4:2:2 and 4:2:0 digitization formats.	L2	2	10
	b	Derive the time to transmit the following digital images at both	L3	2	10
	0	64Kbps and 1.5Mbps.	20	-	10
		i) A 640X480X8 VGA- compatible image.			
		ii) A 1024X768X24 SVGA-compatible image.			
		Module-3			
Q. 05	a	Explain JPEG coding Principles with neat diagram.	L2	3	10
	b	A message and its probability of occurrence of each character is as	L3	3	10
		follows A and B=0.25, C and D= 0.14, E,F,G and H =0.055.	-	-	-
		1. Find the minimum average number of bits per character using			
		Shannon's formula.			
		2.Construct Huffman code tree and derive a code word set.			
	1	OR			
Q. 06	a	With neat diagram explain GIF and TIFF image Formats.	L2	3	10
	b	Explain the following terms related to compression:	L2	3	10
		i) Lossless and lossy compression			

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		ii) Source and entropy encoding.			
Module-4					
Q. 07	a	With a neat diagram, explain video compression principles	L2	4	10
	b	Explain MPEG-4 coding principles.	L2	4	10
OR					
Q. 08	a	Explain H.261 encoding formats.	L2	4	10
	b	Explain how better sound quality can be obtained by using sub	L2	4	10
		band DPCM with the help of block diagram of encoder and			
		decoder.			
Module-5					
Q. 09	a	Discuss Ethernet formats applicable for multimedia	L2	5	10
		communication.			
	b	With neat diagram explain FDDI Networking component.	L2	5	10
OR					
Q. 10	a	Explain packet audio and video in the network environment	L2	5	10
	b	Explain format of IPV6 with extension header	L2	5	10

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