

Model Question Paper-1 with effect from 2019-20 (CBCS Scheme)

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Fifth Semester B.E. Degree Examination Automata Theory and Computability

TIME: 03 Hours

Max. Marks: 100

Note: 01. Answer any **FIVE** full questions, choosing at least **ONE** question from each **MODULE**.

Module – 1																														
Q.1	(a)	Define the following terms with examples: Alphabet, Power of an alphabet, String, Concatenation and Languages.	10																											
	(b)	Define DFSM. Design a DFSM to accept each of the following languages: i) $L = \{w \in \{0,1\}^* : w \text{ has } 001 \text{ as a substring}\}$ ii) $L = \{w \in \{0,1\}^* : w \text{ has even number of a's and even number of b's}\}$	10																											
OR																														
Q.1	(a)	Convert the following NDFSM to DFSM. <table border="1" style="margin-left: 20px;"> <tr> <th>δ</th> <th>ϵ</th> <th>a</th> <th>b</th> <th>c</th> </tr> <tr> <td>->p</td> <td>{q,r}</td> <td>{}</td> <td>{q}</td> <td>{r}</td> </tr> <tr> <td>q</td> <td>{}</td> <td>{p}</td> <td>{r}</td> <td>{p,q}</td> </tr> <tr> <td>*r</td> <td>{}</td> <td>{}</td> <td>{}</td> <td>{}</td> </tr> </table>	δ	ϵ	a	b	c	->p	{q,r}	{}	{q}	{r}	q	{}	{p}	{r}	{p,q}	*r	{}	{}	{}	{}	10							
	δ	ϵ	a	b	c																									
->p	{q,r}	{}	{q}	{r}																										
q	{}	{p}	{r}	{p,q}																										
*r	{}	{}	{}	{}																										
Q.2	(b)	Define distinguishable and indistinguishable states. Minimize the following DFSM. <table border="1" style="margin-left: 20px;"> <tr> <th>δ</th> <th>a</th> <th>b</th> </tr> <tr> <td>->A</td> <td>B</td> <td>F</td> </tr> <tr> <td>B</td> <td>G</td> <td>C</td> </tr> <tr> <td>*C</td> <td>A</td> <td>C</td> </tr> <tr> <td>D</td> <td>C</td> <td>G</td> </tr> <tr> <td>E</td> <td>H</td> <td>F</td> </tr> <tr> <td>F</td> <td>C</td> <td>G</td> </tr> <tr> <td>G</td> <td>G</td> <td>E</td> </tr> <tr> <td>H</td> <td>G</td> <td>C</td> </tr> </table>	δ	a	b	->A	B	F	B	G	C	*C	A	C	D	C	G	E	H	F	F	C	G	G	G	E	H	G	C	10
	δ	a	b																											
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Module – 2																														
Q.3	(a)	Define Regular expression. Write the regular expression for the following languages: i) Representing for strings of a's and b's having odd length. ii) To accept strings of a's and b's such that third symbol from the right is a and fourth symbol from the right is b.	10																											
	(b)	Use the fsmto regex heuristic algorithm to construct a regular expression that describes L(M). <table border="1" style="margin-left: 20px;"> <tr> <th>δ</th> <th>a</th> <th>b</th> </tr> <tr> <td>->*1</td> <td>2</td> <td>{}</td> </tr> <tr> <td>*2</td> <td>3</td> <td>1</td> </tr> <tr> <td>3</td> <td>3</td> <td>1</td> </tr> </table>	δ	a	b	->*1	2	{}	*2	3	1	3	3	1	10															
δ	a	b																												
->*1	2	{}																												
*2	3	1																												
3	3	1																												
OR																														
Q.4	(a)	Show that regular languages are closed under complement and intersection.	8																											
	(b)	State and prove pumping lemma theorem for regular languages. And show that the language $L = \{ww^r; w \in \{0,1\}^*\}$ is not regular.	12																											

Module – 3			
Q.5	(a)	Define CFG. Design CFG for the languages i) $L = \{0^{2n}1^m \mid n \geq 0, m \geq 0\}$ ii) $L = \{0^i1^j2^k \mid i=j \text{ or } j=k\}$	10

	(b)	Define Ambiguity. Consider the grammar $E \rightarrow E+E E^*E (E) id$. Find the leftmost, rightmost derivations and parse trees for the string $id+id*id$. And show that this grammar is ambiguous.	10
OR			
Q.6	(a)	Define CNF. Convert the following CFG to CNF. $S \rightarrow aACa$ $A \rightarrow B/a$ $B \rightarrow C/c$ $C \rightarrow cC/\epsilon$	10
	(b)	Define PDA. Design a PDA to accept the following language. $L = \{a^n b^n ; n \geq 0\}$. Draw the transition diagram for the constructed PDA. Show the ID's for the string $aaabbb$.	10
Module – 4			
Q.7	(a)	With a neat diagram, explain variants of Turing Machines	10
	(b)	Explain Language Acceptability and Design of Turing Machines.	8
OR			
Q.8	(a)	Define a Turing machine. Explain the working of a Turing machine.	8
	(b)	Design a Turing machine to accept $L = \{0^n 1^n 2^n n \geq 0\}$. Draw the transition diagram. Show the moves made for string $aabbcc$.	12
Module – 5			
Q.9	(a)	Explain post correspondence problem.	7
	(b)	Explain Halting problem in Turing machine.	6
	(c)	Explain recursively enumerable language.	7
OR			
Q.10	(a)	Explain Church Turing thesis.	7
	(b)	Explain Quantum computer.	6
	(c)	Explain Growth rate of function.	7

Table showing the Bloom's Taxonomy Level, Course Outcome and Programme Outcome				
Question		Bloom's Taxonomy Level attached	Course Outcome	Programme Outcome
Q.1	(a)	L1	1	1,12
	(b)	L1,L3	2	1,2,12
	(c)			
Q.2	(a)	L3	2	1,2,12
	(b)	L1,L3	2	1,2,12
	(c)			
Q.3	(a)	L2	3	1,2,3,4,12
	(b)	L3	3	1,2,3,4,12
	(c)			
Q.4	(a)	L2	3	1,2,3,4,12
	(b)	L2,L3	3	1,2,3,4,12
	(c)			
Q.5	(a)	L1,L3	3	1,2,3,4,12
	(b)	L2	3	1,2,3,4,12
	(c)			
Q.6	(a)	L1,L3	4	1,2,3,4,12
	(b)	L1,L3	3	1,2,3,4,12
	(c)			
Q.7	(a)	L2,L3	3	1,2,3,4,12
	(b)	L2	3	1,2,3,4,12
	(c)			
Q.8	(a)	L2	4	1,2,3,4,12
	(b)	L3	4	1,2,3,4,12
	(c)			
Q.9	(a)	L2	5	1,2,12
	(b)	L2	5	1,2,12
	(c)	L2	5	1,2,12
Q.10	(a)	L2	5	1,2,12
	(b)	L2	5	1,2,12
	(c)	L2	5	1,2,12
Bloom's Taxonomy Levels	Lower order thinking skills			
	Remembering(knowledge): L_1	Understanding Comprehension): L_2	Applying (Application): L_3	
	Higher order thinking skills			
	Analyzing (Analysis): L_4	Valuating (Evaluation): L_5	Creating (Synthesis): L_6	

