

Artificial Intelligence			
Course Code	MCS101	CIE Marks	50
Teaching Hours/Week (L:P:SDA)	3:0:2	SEE Marks	50
Total Hours of Pedagogy	50	Total Marks	100
Credits	03	Exam Hours	03
Course Learning Objectives:			
<ul style="list-style-type: none"> ● Define the foundational concepts of artificial intelligence and key problem-solving techniques. ● Explain the knowledge representation and reasoning techniques to solve complex problems in AI systems. ● Use machine learning algorithms to evaluate their performance in real-world applications. ● Build the applications of natural language processing and robotics to enhance human-computer interaction. ● Explore the ethical considerations and societal implications of AI technologies. 			
Module-1			
Module 1: Introduction to Artificial Intelligence and Problem Solving , Definition and scope of AI, History and evolution of AI, Types of AI: Narrow AI vs. General AI, Problem formulation and problem-solving techniques, Search algorithms: Uninformed and informed search strategies, Heuristic search and constraint satisfaction problems.			
Teaching Learning Process	Chalk and talk/PPT/case study/web content		
Module-2			
Module 2: Knowledge Representation and Reasoning , Types of knowledge representation, Propositional logic and first-order logic, Semantic networks and frames, Ontologies and their applications, Deductive and inductive reasoning, Rule-based systems and non-monotonic reasoning, Probabilistic reasoning and Bayesian networks.			
Teaching-Learning Process	Chalk and talk/PPT/case study/web content		
Module-3			
Module 3: Machine Learning , Introduction to machine learning, Supervised, unsupervised, and reinforcement learning, Common algorithms: Decision trees, SVM, neural networks Evaluation metrics for machine learning models, Practical applications of machine learning in AI systems.			
Teaching Learning Process	Chalk and talk/PPT/case study/web content		
Module-4			
Module 4: Natural Language Processing and Robotics , Basics of natural language processing (NLP), Text processing and language models, Sentiment analysis and language generation, Robotics fundamentals and sensor technologies, Robot kinematics, control, and applications of AI in robotics.			
Teaching Learning Process	Chalk and talk/PPT/case study/web content		
Module-5			

Module 5: Ethical and Societal Implications of AI, Ethical considerations in AI development ,AI and job displacement ,Privacy concerns and data security, Bias and fairness in AI algorithms, Accountability and transparency in AI systems, The role of government and regulation in AI, Public perception and trust in AI technologies, Future of AI and its impact on society.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 50% of the maximum marks. Minimum passing marks in SEE is 40% of the maximum marks of SEE. A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures not less than 50% (50 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

1. Three Unit Tests each of **20 Marks**
2. Two assignments each of **20 Marks** or **one Skill Development Activity of 40 marks** to attain the COs and POs

The sum of three tests, two assignments/skill Development Activities, will be **scaled down to 50 marks**

CIE methods /question paper is designed to attain the different levels of Bloom’s taxonomy as per the Outcome defined for the course.

Semester End Examination:

1. The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 50.
2. The question paper will have ten full questions carrying equal marks.
3. Each full question is for 20 marks. There will be two full questions (with a maximum of four sub-questions) from each module.
4. Each full question will have a sub-question covering all the topics under a module.
5. The students will have to answer five full questions, selecting one full question from each module.

Suggested Learning Resources:

Text Books:

1. "Artificial Intelligence: A Modern Approach" by Stuart Russell and Peter Norvig, 4th Edition (2021)
2. "Deep Learning" by Ian Goodfellow, Yoshua Bengio, and Aaron Courville third Edition.

Reference Books:

1. "Pattern Recognition and Machine Learning" by Christopher M. Bishop Edition: fourth Edition (2020)
"Artificial Intelligence: Foundations of Computational Agents" by David L. Poole and Alan K. Mackworth Edition: third Edition (2021).

Web links and Video Lectures (e-Resources):

- <https://cs221.stanford.edu>
- <https://www.kaggle.com/learn/machine-learning>
- <https://www.youtube.com/playlist?list=PLkDaE6sXhPqQ5s2cW2g1iGgC4eD9W6xZ2>
- <https://www.youtube.com/playlist?list=PLD6B6F0A3B1D4D3D8A7E3C5E8A7B2E0C>

Skill Development Activities Suggested

- The students with the help of the course teacher can take up relevant technical –activities which will enhance their skill. The prepared report shall be evaluated for CIE marks.

Course outcome (Course Skill Set)

At the end of the course the student will be able to:

Sl. No.	Description	Blooms Level
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CO1	Explain the foundational concepts of artificial intelligence, including its history, types, and key problem-solving techniques.	L2
CO2	Apply knowledge representation and reasoning techniques to solve complex problems in AI systems.	L3
CO3	Implement machine learning algorithms and evaluate their performance in real-world applications.	L2
CO4	Explore the principles and applications of natural language processing and robotics to enhance human-computer interaction.	L4

Program Outcome of this course

Sl. No.	Description	POs
1	Demonstrate the ability to independently conduct research and development work to address practical engineering problems.	PO1
2	Develop and deliver comprehensive technical presentations that effectively convey complex information to diverse audiences.	PO2
3	Exhibit mastery in the specialized study area, surpassing the requirements of a relevant bachelor's program.	PO3
4	Analyze engineering problems critically and apply appropriate techniques, skills, and modern tools to develop innovative solutions.	PO4
5	Collaborate effectively in teams while also functioning independently, recognizing opportunities for career advancement and research.	PO5
6	Cultivate a proactive approach to continuous learning and professional development in response to evolving technological landscapes.	PO6

Mapping of COS and Pos

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
CO1	x			x							
CO2			x		x						
CO3		x									
CO4	x										

Data Science and Management

Course Code	MCS102	CIE Marks	50
Teaching Hours/Week (L:P:SDA)	4:0:2	SEE Marks	50
Total Hours of Pedagogy	50	Total Marks	100
Credits	03	Exam Hours	03

Course Learning objectives:

1. Explain the foundational concepts of data science, including its history, significance, and the data science process.
2. Apply statistical methods and data analysis techniques to interpret and draw insights from complex datasets.
3. Implement various machine learning algorithms and assess their performance using appropriate evaluation metrics in real-world scenarios.
4. Utilize data visualization tools and techniques to effectively communicate findings and insights to diverse audiences.

Module-1

Module 1: Introduction to Data Science and R Tool, Overview of Data Science Importance of Data Science in Engineering , Data Science Process , Data Types and Structures, Introduction to R Programming, Basic Data Manipulation in R, Simple programs using R. Introduction to RDBMS: Definition and Purpose of RDBMS
Key Concepts: Tables, Rows, Columns, and Relationships, SQL Basics: SELECT, INSERT, UPDATE, DELETE Importance of RDBMS in Data Management for Data Science

Teaching Learning Process	Chalk and talk/PPT/case study/web content
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Module-2

Module 2: Linear Algebra for Data Science, Algebraic View, Vectors and Matrices, Product of Matrix & Vector, Rank and Null Space, Solutions of Over determined Equations, Pseudo inverse, Geometric View, Vectors and Distances, Projections, Eigenvalue Decomposition.

Teaching-Learning Process	Chalk and talk/PPT/case study/web content
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Module-3

Module 3: Statistical Foundations, Descriptive Statistics, Notion of Probability, Probability Distributions
Understanding Univariate and Multivariate Normal Distributions, Mean, Variance, Covariance, and Covariance Matrix, Introduction to Hypothesis Testing, Confidence Intervals for Estimates.

Teaching Learning Process	Chalk and talk/PPT/case study/web content
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Module-4

Module 4: Optimization and Data Science Problem Solving, Introduction to Optimization Understanding Optimization Techniques, Typology of Data Science Problems, Solution Framework for Data Science Problems.

Teaching Learning Process	Chalk and talk/PPT/case study/web content
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Module-5

Module 5: Regression and Classification Techniques, Linear Regression , Simple Linear Regression and Assumptions, Multivariate Linear Regression, Model Assessment and Variable Importance, Subset Selection, Classification Techniques , Classification using Logistic Regression.

Teaching-Learning Process	Chalk and talk/PPT/case study/web content
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Assessment Details (both CIE and SEE)

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Continuous Internal Evaluation:

1. Three Unit Tests each of **20 Marks**
2. Two assignments each of **20 Marks** or **one Skill Development Activity of 40 marks** to attain the COs and POs

The sum of three tests, two assignments/skill Development Activities, will be **scaled down to 50 marks**

CIE methods /question paper is designed to attain the different levels of Bloom’s taxonomy as per the outcome defined for the course.

Semester End Examination:

1. The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 50.
2. The question paper will have ten full questions carrying equal marks.
3. Each full question is for 20 marks. There will be two full questions (with a maximum of four sub-questions) from each module.
4. Each full question will have a sub-question covering all the topics under a module.
5. The students will have to answer five full questions, selecting one full question from each module

Suggested Learning Resources:**Text Books:**

1. "Python for Data Analysis" by Wes McKinney, 2nd Edition (2018)
2. "Data Science from Scratch: First Principles with Python" by Joel Grus, 2nd Edition (2019)

Reference Books:

1. "An Introduction to Statistical Learning" by Gareth James, Daniela Witten, Trevor Hastie, and Robert Tshigami, 2nd Edition (2021)
2. "The Elements of Statistical Learning" by Trevor Hastie, Robert Tshigami, and Jerome Friedman, 2nd Edition (2009)
3. "Data Science for Business: What You Need to Know about Data Mining and Data-Analytic Thinking" by Foster Provost and Tom Fawcett, 2nd Edition (2013)

Web links and Video Lectures (e-Resources):

<https://www.coursera.org/specializations/jhu-data-science>
<https://www.kaggle.com/learn/data-science>
<https://www.edx.org/professional-certificate/harvardx-data-science>
<https://www.youtube.com/playlist?list=PL4cUxeGkcC9g1s4L6G8p8Fq5XK6Pq7b1k>

Sl. No.	Description
1	Demonstrate the ability to independently conduct research and development work to address practical engineering problems
2	Develop and deliver comprehensive technical presentations that effectively convey complex information to diverse audiences

3	Exhibit mastery in the specialized study area, surpassing therequirements of a relevant bachelor's program.
4	Analyze engineering problems critically and apply appropriatetechniques, skills, and modern tools to develop innovative sol
5	Collaborate effectively in teams while also functioningindependently, recognizing opportunities for career advancement and
6	Cultivate a proactive approach to continuous learning andprofessional development in response to evolving technological lar

Skill Development Activities Suggested

- The students with the help of the course teacher can take up relevant technical activities which will enhance their skill. The prepared report shall be evaluated for CIE marks.

Course outcome (Course Skill Set)

At the end of the course the student will be able to:

Sl. No.	Description	Blooms Level
CO1	Explore the foundational concepts of data science, history, significance, and process.	L3
CO2	Apply statistical methods and data analysis techniques to interpret and draw insights from complex datasets.	L3
CO3	Implement various machine learning algorithms and assess their performance using appropriate evaluation metrics in real-world scenarios.	L2
CO4	Utilize data visualization tools and techniques to effectively communicate findings and insights to diverse audiences.	L4

Program Outcome of this course

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	x			x		
CO2			x		x	
CO3		x				
CO4					x	

Data Structures & Algorithms for Problem Solving			
Course Code	MCS103	CIE Marks	5 0
Teaching Hours/Week (L:P:SDA)	2:0:2	SEE Marks	5 0
Total Hours of Pedagogy	50	Total Marks	1 0 0
Credits	03	Exam Hours	0 3
Course Learning Objectives:			
<ul style="list-style-type: none"> To reduce development time and the resources required to maintain existing applications. To increase code reuse and provide a competitive advantage through effective use of data structures and algorithms. 			
Module-1			
Search Trees: Two Models of Search Trees. General Properties and Transformations. Height of a Search Tree. Basic Find, Insert, and Delete. Returning from Leaf to Root. Dealing with Non unique Keys. Queries for the Keys in an Interval. Building Optimal Search Trees. Converting Trees into Lists. Removing a Tree. Balanced Search Trees: Height-Balanced Trees. Weight-Balanced Trees. (a, b)- And B-Trees. Red-Black Trees and Trees of Almost Optimal Height. Top-Down Rebalancing for Red-Black Trees.			
Teaching Learning Process	Chalk and talk/PPT/web content		
Module-2			
Tree Structures for Sets of Intervals. Interval Trees. Segment Trees. Trees for the Union of Intervals. Trees for Sums of Weighted Interval. Trees for Interval-Restricted Maximum Sum Queries. Orthogonal Range Trees. Higher-Dimensional Segment Trees. Other Systems of Building Blocks. Range-Counting and the Semigroup Model. Kd-Trees and Related Structures.			
Teaching-Learning Process	Chalk and talk/PPT/case study/web content		
Module-3			
Heaps: Balanced Search Trees as Heaps. Array-Based Heaps. Heap-Ordered Trees and Half Ordered Trees. Leftist Heaps. Skew Heaps. Binomial Heaps. Changing Keys in Heaps. Fibonacci Heaps. Heaps of Optimal Complexity. Double-Ended Heap Structures and Multidimensional Heaps. Heap-Related Structures with Constant-Time Updates.			
Teaching Learning Process	Chalk and talk/PPT/case study/web content		
Module-4			
Graph Algorithms: Bellman - Ford Algorithm; Single source shortest paths in a DAG; Johnson's Algorithm for sparse graphs; Flow networks and Ford-Fulkerson method; Maximum bipartite matching. Polynomials and the FFT: Representation of polynomials; The DFT and FFT; Efficient implementation of FFT.			
Teaching Learning Process	Chalk and talk/PPT/case study/web content		
Module-5			

String-Matching Algorithms: Naïve string Matching; Rabin - Karp algorithm; String matching with finite automata; Knuth-Morris-Pratt algorithm; Boyer – Moore algorithms.

Teaching-Learning Process	Chalk and talk/PPT/case study/web content
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Assessment Details (both CIE and SEE)

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Continuous Internal Evaluation:

1. Three Unit Tests each of **20 Marks**
2. Two assignments each of **20 Marks** or **one Skill Development Activity of 40 marks** to attain the COs and POs

The sum of three tests, two assignments/skill Development Activities, will be **scaled down to 50 marks**

CIE methods /question paper is designed to attain the different levels of Bloom’s taxonomy as per the outcome defined for the course.

Semester End Examination:

1. The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 50.
2. The question paper will have ten full questions carrying equal marks.
3. Each full question is for 20 marks. There will be two full questions (with a maximum of four sub-questions) from each module.
4. Each full question will have a sub-question covering all the topics under a module.
5. The students will have to answer five full questions, selecting one full question from each module

Suggested Learning Resources:

Text Books:

1. Advanced Data Structures, Peter Brass, Cambridge University Press, 2008.
2. Kenneth A. Berman. Algorithms. Cengage Learning, 2002.
3. T. H Cormen, C E Leiserson, R L Rivest and C Stein. Introduction to Algorithms. PHI, 3rd Edition, 2010

Text Books:

1. Data Structures and Algorithm Analysis in C++, Mark Allen Weiss, 4 th Edition, 2014, Pearson.
2. Data structures with Java, Ford and Topp, Pearson Education.
3. Ellis Horowitz, SartajSahni, S.Rajasekharan. Fundamentals of Computer Algorithms. Universities press. 2nd Edition, 2007
4. Data structures and Algorithms in Java, M.T.Goodrich, R.Tomassia, 3rd edition, Wiley India Edition.

Web links and Video Lectures (e-Resources):

<https://www.coursera.org/learn/advanced-data-structures>
<https://nptel.ac.in/courses/106106133>
<https://pages.cs.wisc.edu/~shuchi/courses/787-F07/about.html>
<https://www.youtube.com/watch?v=0JUN9aDxVmI&list=PL2SOU6wwxB0uP4rJgf5ayhHWgw7akUWSf>

Skill Development Activities Suggested

- The students with the help of the course teacher can take up relevant technical activities which will enhance their skills. The prepared report shall be evaluated for CIE marks.

Course outcome (Course Skill Set)

At the end of the course the student will be able to:

Sl. No.	Description	Blooms Level
CO1	Analyze and apply fundamental data structures and algorithms to solve complex computational problems effectively	L4
CO2	Evaluate and implement various searching, sorting to optimize algorithm performance.	L5
CO3	Design and analyze advanced tree and graph algorithms, including balanced search trees and graph traversal methods, to address real-world applications	L5

Sl. No.	Description	POs
1	Demonstrate the ability to independently conduct research and development work to address practical engineering problems.	PO1
2	Develop and deliver comprehensive technical presentations that effectively convey complex information to diverse audiences.	PO2
3	Exhibit mastery in the specialized study area, surpassing the requirements of a relevant bachelor's program	PO3
4	Analyze engineering problems critically and apply appropriate techniques, skills, and modern tools to develop innovative solutions.	PO4
5	Collaborate effectively in teams while also functioning independently, recognizing opportunities for career advancement and research.	PO5
6	Cultivate a proactive approach to continuous learning and professional development in response to evolving technological landscapes.	PO6

Program Outcome of this course

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	x			x		
CO2			x		x	
CO3		x				
CO4					x	

Semester- I

Advances in Computer Networks			
Course Code	MCS104G	CIE Marks	50
Teaching Hours/Week (L:P:SDA)	3:0:2	SEE Marks	50
Total Hours of Pedagogy	50	Total Marks	100
Credits	04	Exam Hours	03
Course Learning objectives:			
<ul style="list-style-type: none"> • Students will be able to explain various network protocols of their respective layers. 			
Module-1			
Foundation: Building a Network, Requirements, Perspectives, Scalable Connectivity, Cost-Effective Resource sharing, Support for Common Services, Manageability, Protocol layering, Performance, Bandwidth and Latency, Delay X Bandwidth Product, Perspectives on Connecting, Classes of Links, Reliable Transmission, Stop-and-Wait , Sliding Window, Concurrent Logical Channels.			
Teaching-Learning Process	Chalk and talk/PPT/case study/web content		
Module-2			
Internetworking I: Switching and Bridging, Datagram's, Virtual Circuit Switching, Source Routing, Bridges and LAN Switches, Basic Internetworking (IP), What is an Internetwork?, Service Model, Global Addresses, Datagram Forwarding in IP, sub netting and classless addressing, Address Translation (ARP), Host Configuration (DHCP), Error Reporting (ICMP), Virtual Networks and Tunnels.			
Teaching-Learning Process	Chalk and talk/PPT/case study/web content		
Module-3			
Internetworking- II: Network as a Graph, Distance Vector (RIP), Link State (OSPF), Metrics, The Global Internet, Routing Areas, Routing among Autonomous systems (BGP), IP Version 6 (IPv6), Mobility and Mobile IP			
Teaching-Learning Process	Chalk and talk/PPT/case study/web content		

Module-4	
End-to-End Protocols: Simple Demultiplexer (UDP), Reliable Byte Stream(TCP), End-to-End Issues, Segment Format, Connecting Establishment and Termination, Sliding Window Revisited, Triggering Transmission, Adaptive Retransmission, Record Boundaries, TCP Extensions, Queuing Disciplines, FIFO, Fair Queuing, TCP Congestion Control, Additive Increase/ Multiplicative Decrease, Slow Start, Fast Retransmit and Fast Recovery	
Teaching-Learning Process	Chalk and talk/PPT/case study/web content
Module-5	
Congestion Control and Resource Allocation Congestion-Avoidance Mechanisms, DEC bit, Random Early Detection (RED), Source-Based Congestion Avoidance. The Domain Name System (DNS), Electronic Mail (SMTP,POP,IMAP,MIME), World Wide Web (HTTP), Network Management (SNMP)	
Teaching-Learning Process	Chalk and talk/PPT/case study/web content
Assessment Details (both CIE and SEE)	
<p>The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 50% of the maximum marks. Minimum passing marks in SEE is 40% of the maximum marks of SEE. A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures not less than 50% (50 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.</p> <p>Continuous Internal Evaluation:</p> <ul style="list-style-type: none"> ● Three Unit Tests each of 20 Marks ● Two assignments each of 20 Marks or one Skill Development Activity of 40 marks to attain the COs and POs <p>The sum of three tests, two assignments/skill Development Activities, will be scaled down to 50 marks</p> <p>CIE methods /question paper is designed to attain the different levels of Bloom’s taxonomy as per the outcome defined for the course.</p> <p>Semester End Examination:</p> <ul style="list-style-type: none"> ● The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 50. ● The question paper will have ten full questions carrying equal marks. ● Each full question is for 20 marks. There will be two full questions (with a maximum of four sub-questions) from each module. ● Each full question will have a sub-question covering all the topics under a module. ● The students will have to answer five full questions, selecting one full question from each module 	
Suggested Learning Resources:	

Text Books:

1. *Computer Networks: A System Approach*, Larry Peterson and Bruce S Davis, Elsevier, 5th Edition 2014
2. *Internetworking with TCP/IP, Principles, Protocols and Architecture*, Douglas E Comer, PHI, 6th Edition 2014.

Reference Books:

1. *Computer Networks, Protocols, Standards and Interfaces*, Uyles Black , PHI, 2 nd Edition
2. *TCP /IP Protocol Suite*, Behrouz A Forouzan, Tata McGraw-Hill, 4 th Edition

Web links and Video Lectures (e-Resources):

- <https://www.udemy.com/course/computer-networks-for-beginners-from-zero-to-hero/>
- <https://www.youtube.com/watch?v=f5ksLu5Xjnk&list=PLG9aCp4uE-s3Mmbn4q5J87OriIN3CuFDS>
- <https://sites.google.com/site/computernetworksfall2009/course-outline>

Skill Development Activities Suggested

- The students with the help of the course teacher can take up relevant technical –activities which will enhance their skill. The prepared report shall be evaluated for CIE marks.

Course outcome (Course Skill Set)

At the end of the course the student will be able to :

Sl. No.	Description	Blooms Level
CO1	List and classify network services, protocols and architectures, explain why they are layered.	L1
CO2	Choose key Internet applications and their protocols and apply to develop their own applications (e.g. Client Server applications, Web Services) using the sockets API.	L3
CO3	Develop effective communication mechanisms using techniques like connection establishment, queuing theory, recovery Etc.	L2

Program Outcome of this course

Sl. No.	Description	POs
1	Demonstrate the ability to independently conduct research and development work to address practical engineering problems.	PO1
2	Develop and deliver comprehensive technical presentations that effectively convey complex information to diverse audiences.	PO2
3	Exhibit mastery in the specialized study area, surpassing the requirements of a relevant bachelor's program.	PO3
4	Analyze engineering problems critically and apply appropriate techniques, skills, and modern tools to develop innovative solutions.	PO4
5	Collaborate effectively in teams while also functioning independently, recognizing opportunities for career advancement and research.	PO5
6	Cultivate a proactive approach to continuous learning and professional development in response to evolving technological landscapes.	PO6

Mapping of COS and POs

	PO1	PO2	PO3	PO4	PO5	PO6
CO1	x			x		
CO2			x		x	
CO3		x	x			

Wireless Networks & Mobile Computing			
Course Code	MCS105H	CIE Marks	50
Teaching Hours/Week (L:P:SDA)	2:0:2	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	03
Course Learning objectives:			
<ul style="list-style-type: none"> ● To develop the concept of systems thinking in the context of mobile and wireless systems ● To develop knowledge of the interplay of concepts and multiple sub-disciplines in mobile and wireless systems. ● To gain knowledge and experience in applying various computation methods and algorithms as a part of software development 			
Module-1			
<p>Mobile Computing Architecture: Architecture for Mobile Computing, 3-tier Architecture, Design Considerations for Mobile Computing. Emerging Technologies: Wireless broadband (WiMAX), Mobile IP: Introduction, discovery, Registration, Tunneling, Cellular IP, Mobile IP with IPv6. Wireless Networks: Global Systems for Mobile Communication (GSM): GSM Architecture, Entities, Call routing in GSM, PLMN Interface, GSM Addresses and Identities, Network Aspects in GSM, Mobility Management, GSM Frequency allocation. Short Service Messages (SMS): Introduction to SMS, SMS Architecture, SMMT, SMMO, SMS as Information bearer, applications, GPRS and Packet Data Network, GPRS Network Architecture, GPRS Network Operations, Data Services in GPRS, Applications for GPRS, Billing and Charging in GPRS.</p>			
Teaching-Learning Process	Chalk and talk/PPT/case study/web content		
Module-2			
<p>Spread Spectrum technology, IS-95, CDMA versus GSM, Wireless Data, Third Generation Networks, Applications on 3G, Mobile Client: Moving beyond desktop, Mobile handset overview, Mobile phones and their features, PDA, Design Constraints in applications for handheld devices.</p>			
Teaching-Learning Process	Chalk and talk/PPT/case study/web content		
Module-3			
<p>Mobile OS and Computing Environment: Smart Client Architecture, The Client: User Interface, Data Storage, Performance, Data Synchronization, Messaging. The Server: Data Synchronization, Enterprise Data Source, Messaging. Mobile Operating Systems: WinCE, Palm OS, Symbian OS, Linux, Proprietary OS Client Development: The development process, Need analysis phase, Design phase, Implementation and Testing phase, Deployment phase, Development Tools, Device Emulators</p>			

Teaching-Learning Process	Chalk and talk/PPT/case study/web content
Module-4	
Building Wireless Internet Applications: Thin client overview: Architecture, the client, Middleware, messaging Servers, Processing a Wireless request, Wireless Applications Protocol (WAP) Overview, Wireless Languages: Markup Languages, HDML, WML, HTML, cHTML, XHTML, VoiceXML.	
Teaching-Learning Process	Chalk and talk/PPT/case study/web content
Module-5	
J2ME: Introduction, CDC, CLDC, MIDP; Programming for CLDC, MIDlet model, Provisioning, MIDlet life cycle, Creating new application, MIDlet event handling, GUI in MIDP, Low level GUI Components, Multimedia APIs; Communication in MIDP, Security Considerations in MIDP.	
Teaching-Learning Process	Chalk and talk/PPT/case study/web content
<p>Assessment Details (both CIE and SEE)</p> <p>The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 50% of the maximum marks. Minimum passing marks in SEE is 40% of the maximum marks of SEE. A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures not less than 50% (50 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.</p> <p>Continuous Internal Evaluation:</p> <ol style="list-style-type: none"> 1. Three Unit Tests each of 20 Marks 2. Two assignments each of 20 Marks or one Skill Development Activity of 40 marks to attain the COs and POs <p>The sum of three tests, two assignments/skill Development Activities, will be scaled down to 50 marks</p> <p>CIE methods /question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.</p> <p>Semester End Examination:</p> <ol style="list-style-type: none"> 1. The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 50. 2. The question paper will have ten full questions carrying equal marks. 3. Each full question is for 20 marks. There will be two full questions (with a maximum of four sub-questions) from each module. 4. Each full question will have a sub-question covering all the topics under a module. 5. The students will have to answer five full questions, selecting one full question from each module 	

Suggested Learning Resources:**Text Books:**

1. *Mobile Computing, Technology, Applications and Service Creation*. Ashok Talukder, RoopaYavagal, Hasan Ahmed. Tata McGraw Hill. 2nd Edition, 2010.
2. *Mobile and Wireless Design Essentials*, Martyn Mallik. Wiley India. 2003.

Reference Books:

1. *Mobile Computing*. Raj kamal. Oxford University Press. 2007.
2. *Wireless Communications and Networks, 3G and Beyond*. ItiSahaMisra. Tata McGraw Hill. 2009.

Web links and Video Lectures (e-Resources):

- <https://www.javatpoint.com/mobile-computing>
- <https://tinyurl.com/2zk9sdp7>

Skill Development Activities Suggested

The students with the help of the course teacher can take up relevant technical –activities which will enhance their skill. The prepared report shall be evaluated for CIE marks.

Course outcome (Course Skill Set)

At the end of the course the student will be able to :

Sl. No.	Description	Blooms Level
C01	Explain state of art techniques in wireless communication.	L2
C02	Discover CDMA, GSM. Mobile IP, WiMAX	L2
C03	Demonstrate program for CLDC, MIDP let model and security concerns	L2

Mapping of COS and Pos

	P01	P02	P03	P04	P05	P06
C01			x		x	
C02				x	x	
C03		x				

ALGORITHMS & AI LABORATORY

Course Code	MCSL106	CIE Marks	40
Number of Contact Hours/Week	0:0:2	SEE Marks	60
Total Number of Lab Contact Hours	36	Exam Hours	03
Credits – 2			
Course Learning Objectives: This course MCSL106 will enable students to:			
<ul style="list-style-type: none"> ● Implement and evaluate Algorithm and AI in Python programming language. 			
Descriptions (if any):			
Installation procedure of the required software must be demonstrated, carried out in groups, and documented in the journal.			
Programs List:			
1.	Implement a simple linear regression algorithm to predict a continuous target variable based on a given dataset.		
2.	Develop a program to implement a Support Vector Machine for binary classification. Use a sample dataset and visualize the decision boundary.		
3.	Develop a simple case-based reasoning system that stores instances of past cases. Implement a retrieval method to find the most similar cases and make predictions based on them.		
4.	Write a program to demonstrate the ID3 decision tree algorithm using an appropriate dataset for classification.		
5.	Build an Artificial Neural Network by implementing the Backpropagation algorithm and test it with suitable datasets.		
6.	Implement a KNN algorithm for regression tasks instead of classification. Use a small dataset, and predict continuous values based on the average of the nearest neighbors.		
7.	Create a program that calculates different distance metrics (Euclidean and Manhattan) between two points in a dataset. Allow the user to input two points and display the calculated distances.		
8.	Implement the k-Nearest Neighbor algorithm to classify the Iris dataset, printing both correct and incorrect predictions.		
9.	Develop a program to implement the non-parametric Locally Weighted Regression algorithm, fitting data points and visualizing results.		
10.	Implement a Q-learning algorithm to navigate a simple grid environment, defining the reward structure and analyzing agent performance.		
Laboratory Outcomes: The student should be able to:			
<ul style="list-style-type: none"> ● Implement and demonstrate AI algorithms. ● Evaluate different algorithms. 			
Conduct of Practical Examination:			

- Experiment distribution.
 - For laboratories having only one part: Students are allowed to pick one experiment from the lot with equal opportunity.
 - For laboratories having PART A and PART B: Students are allowed to pick one experiment from PART A and one experiment from PART B, with equal opportunity.
- Change of experiment is allowed only once and marks allotted for procedure to be made zero of the changed part only.
- Marks Distribution (*Courseed to change in accordance with university regulations*)
 - q) For laboratories having only one part – Procedure + Execution + Viva-Voce: $15+70+15 = 100$ Marks
 - r) For laboratories having PART A and PART B
 - i. Part A – Procedure + Execution + Viva = $6 + 28 + 6 = 40$ Marks
 - ii. Part B – Procedure + Execution + Viva = $9 + 42 + 9 = 60$ Marks