



ವಿಶ್ವೇಶ್ವರಯ್ಯ ತಾಂತ್ರಿಕ ವಿಶ್ವವಿದ್ಯಾಲಯ
ಇನ್ಸ್ಟಿಟ್ಯೂಟ್ ಆಫ್ ಅಡ್ವಾನ್ಸ್ಡ್ ಟೆಕ್ನಾಲಜಿ (ವಿಐಎಟಿ), ಮುದ್ದೇನಹಳ್ಳಿ, ಚಿಕ್ಕಬಳ್ಳಾಪುರ.
VISVESVARAYA TECHNOLOGICAL UNIVERSITY

Institute of Advanced Technology (VIAT), Muddenahalli, Chikkaballapura.



TECHNO CULTURAL FEST

24th & 25th
March
2026

MUSICAL & CULTURAL NIGHTS

<p>24th March, 2026</p>	<p>INAUGURATION - 4:00 PM Dr. S. VIDYASHANKAR HON'BLE VICE CHANCELLOR Ashika Ranganath (Actress) Prem (Director & Actor)</p>	<p>Subramanya Acharya Channappa, Uma Vishak, Ananya & Comedy Khiladigalu</p>	
<p>25th March, 2026</p>	<p>VALEDICTORY 06:00 PM</p>	<p>Rajesh Krishnan & Shamitha Malnad</p>	
<p>Dr. Prasad B Rampure Registrar</p>	<p>Dr. Ujwal U. J. Registrar (Evaluation)</p>	<p>Dr. Prashantha Nayaka G Finance Officer</p>	<p>Dr. Sudarshan Reddy HR Regional Director</p>

For more info contact: **Dr.Dinesh Rangappa** Coordinator  : 9632764659



Venue: VIAT Campus, Muddenahalli,
Chikkaballapura District, Karnataka 562101.



ALL ARE CORDIALLY INVITED

Registrars, EC Members, AS Members,
Faculty, Staff and Students

REGISTRATION

LOCATION



Visvesvaraya Technological University

About: At the heart of technological advancement and academic brilliance stands Visvesvaraya Technological University (VTU), a university dedicated to shaping the future of engineering, technology, management, and innovation. Established in 2009, VTU has emerged as a premier technical university in India, providing a dynamic and conducive environment for learning and research.

The university's commitment to academic excellence and innovation has made it a hub for aspiring engineers, technologists, and researchers. VTU believes in a holistic approach to education, emphasizing not only technical proficiency but also the development of critical thinking, problem-solving abilities, and a deep understanding of ethical practices.

The curriculum is carefully designed to meet the demands of the rapidly evolving technological landscape while nurturing well-rounded individuals capable of addressing real-world challenges.

VTU also stands at the forefront of groundbreaking research and development. The university's research centres and collaborations with industry leaders foster an environment where students and faculty engage in cutting-edge projects, contributing to advancements in fields such as Artificial Intelligence, Robotics, Sustainable Technologies, and many more emerging domains.

With a strong commitment to providing a global perspective, VTU encourages international collaborations, exchange programs, and participation in global conferences. Such exposure broadens students' horizons and prepares them to tackle challenges on a global scale.

Embark on a journey of knowledge, innovation, and growth at Visvesvaraya Technological University—where excellence knows no bounds.



Dr. S. VIDYASHANKAR

HON'BLE VICE CHANCELLOR

It is with immense pleasure and pride that I extend a warm welcome to you all to Visvesvaraya Technological University "**Yukti 2K26**" A National Level Techno-Cultural Fest. This event is not merely a gathering; it is a celebration of the boundless ingenuity and cultural diversity that defines our university. In the realm of technology, our students are pioneers, pushing the boundaries of innovation. The fest showcases cutting-edge projects that are more than just academic exercises - they are glimpses into the future. From robotics to artificial intelligence, our students' creations are a testament to their dedication, curiosity, and the world-class education they receive at VTU. However, this fest is not solely about circuits and algorithms; it's also about the human touch, the beating heart of culture. Our students, hailing from diverse backgrounds, unite to create a kaleidoscope of cultural performances that captivate the soul. Dance, music, drama, and art converge in a spectacular display, weaving together the rich tapestry of our collective heritage. As you immerse yourselves in the festivities, I encourage you to embrace the spirit of innovation and cultural exchange that defines VTU. May this Techno Cultural Fest be a source of inspiration, creativity, and unity for everyone involved.



Dr. Prasad B Rampure
Registrar



Dr. Ujwal U. J
Registrar (Evaluation)



Dr. Prashantha Nayaka G
Finance Officer



Dr. Dinesh Rangappa
Coordinator



Dr. Sudarshan Reddy H R
Regional Director

EVENTS

Entertainment

Singing Dancing
Mime Cooking
without fire
Fashion Show Mad
Ads Treasure Hunt

TechnoMa

CodeDebugging
Technical
Debates
Business Talks
City Planning
Mathelatics

Arts

Painting
Photograph
y Rangoli

Sports

Cricket Hight
Jump Long
Jump Running
Race Throw
Ball Kabbadi
Batminton
Short Put
Javelin Throw
Relay Volley
Ball

Registration Fee:

Solo Events - Rs. 200/- (Per-Event)
Group Events - Rs. 600/- (Per-Event)

Full College Registration (Sports, Cultural & Technical
Event) Rs. 10,000 per College

Note:

1. No Spot Registration
2. The competition is open to all the Students of Affiliated, Constituent & Autonomous Colleges of VTU
3. Food & Transportation will be arranged by VAIT Muddenahalli
4. Participants must provide valid college ID Proof during registration.

Guidelines Face Painting

Coordinator
DR. Bhavana R Maale
9482358005

Theme: 1) Yakshagana Warrior Face,
2) Daiva Culture Theme
3) Bhuta Aradhane (Bhuta Kola).

Time Limit: 90 minutes to complete the design.

General Rules : Each team must consist of two members
One Painter and one Model.



Photography

Coordinator
Ms. Shaheda
8884310322

Theme: "ENRICH- Bring Your Pictures to Life"

Duration: 2 Hours

Format: Digital format only

Devices Allowed: DSLR or Mobile Camera

Resolution: Minimum HD (1080p)



Rangoli

Coordinator
Mrs. Shilpa V Allipur
8088105667

Participation: Only one participant per institute.

Time Limit: 2 hours 30 minutes to complete the rangoli.

Theme: The artwork will be created on the spot based on the given topic/idea.

Materials: Participants must bring their own materials (colored powders, flowers, etc.).

Independence: No external assistance is allowed.

Logo Design

Coordinator
Dr Chitra Banu C P
7338295878

Duration: Total Time Allotted: 2 Hours

Materials: Required Participants must bring: A4 Sheet for the final design .

Stationery (Pencils, Pens, Erasers, Color Pencils, Markers, etc.) .

Optional: Ruler, Compass, or additional drawing tools .

No digital devices allowed.

The logo must be entirely handcrafted within the given time.

Name and registration number must be mentioned on the back of the A4 sheet.

Only one entry per participant is allowed.

Designs must be original and free from copyrighted elements.

Pre-drawn sketches or printed materials are strictly prohibited.



Ramp Walk

Coordinator

Dr. Sarika Raga
9481470671

Theme: COUTURE COSMOS

Individual Walk- 3 Minutes

Group Walk (2-5 participants)- 10 Minutes

Music: Participants may bring their own background music.

Otherwise, organizers will provide music. The chosen audio clip must be submitted to the organizers prior to the event.

Dress Code: Creative & theme-based outfits • Props allowed if relevant to the theme • Indecent or offensive outfits are not allowed

Echo Act (Mimicry)

Coordinator

Mr. Lokesh S.D
9901711488

Behavioral Mimicry – Imitating movements, gestures, and posture

Verbal Mimicry – Repeating or echoing words and phrases

Facial Mimicry – Mirroring expressions and emotions

Eligibility: Open to all students

Performance Time: Each participant gets 3 to 5 minutes

Content: Acts should be clean, respectful, and free of offensive material

Props: Minimal props are allowed but must be pre-approved

Originality: Participants must showcase unique imitations of famous personalities, movie characters, or everyday situations



Brand Blitz

Coordinator

Dr.Lakshminarayan K

9741101011

Participants must create and present an innovative advertisement for a product or service, including a new product name and punch line, within a time limit of 6–9 minutes.

The advertisement should be creative, appealing to customers, and relevant to topics such as everyday products, smart products, food and beverages, social issues, health, or environmental awareness, while strictly avoiding obscenity, violence, prejudice, or any content that may hurt cultural, religious, or regional sentiments.

Team of 4–6 members must bring all required equipment (camera, digital camera, pen drive, etc.), carry their institute ID cards, and report on time for registration before the deadline.

Evaluation will be based on creativity, content, customer appeal, stage presence, coordination, and overall presentation, and any violation of rules may lead to disqualification, with the judges' decision being final.

Rhythmic Rapture (Solo & Group Dance)

Coordinator

Dr.Bhavana R Maale

9482358005

SOLO DANCE RULES

Participants: 1 per college

Time Limit: 3 to 5 minutes (including setup)

Music: Open choice, including cinema songs

Costume & Props: Participants must arrange their own costumes and props

Prohibited Actions: No vulgar, explicit, or violent language/lyrics or indecent exposure. No use of fire, liquid, gel, glitter, powder, or paint on stage

GROUP DANCE RULES

Team Size: 2 to 6 participants (all boys, all girls, or mixed)

Time Limit: 5 to 8 minutes (5 minutes setup time)

Music: High-quality track to be submitted by team leader in advance

Stage Management: Teams must remove props immediately after performance



Harmonic Echoes (Solo & Group Singing)

Coordinator
Dr. Narayanaswamy G
9481372504

SOLO SINGING RULES & GUIDELINES

Participation: Individual event – no duets or groups.

Song Selection: All Languages are allowed. Category selection is required during registration.

Performance Duration: 3–5 minutes per performance.

Karaoke Track: Must be submitted at the time of registration.

GROUP SONG RULES & GUIDELINES

Song Selection: All language songs are allowed. Lyrics must be suitable for all audiences.

Performance Duration: Maximum 4–5 minutes.

Group Size: Minimum 2 members (duets allowed).

Beats Battle (DJ & Beat Boxing)

Coordinator
Mr. Purushotham C J
9008979320

DJ – GENERAL RULES

Performance Time: 5 to 10 minutes per DJ

Music Selection: Any genre allowed but must be free from explicit language or hate speech

Equipment: Participants may bring their own controllers (must inform organizers in advance) No external assistance or pre-recorded sets allowed

BEATBOXING – GENERAL RULES

Eligibility: Open to all (solo performances only)

Performance Time: 90 seconds to 3 minutes per round

Restrictions: Only vocal sounds allowed (no instruments or external effects) No earphones or pre-recorded sounds

Battle Rounds: One-on-one knockout rounds with alternating 30–45 second turns



Short Film / Documentary

Coordinator
Dr. Ramesh H H
9902063321

Time Limit: Entire film must be completed and submitted within 4 hours.

Original Content: All footage must be shot during the contest time only.

Theme Rule: Film must follow the theme announced at the start.

Duration: Film length must be 1–3 minutes including titles and credits.

Equipment: Mobile phones or cameras can be used; editing allowed on mobile or laptop.

Content Ethics: No offensive, political, or inappropriate content is allowed.

Submission Format: Final film must be submitted in MP4 format with team details.

Cooking without Fire

Coordinator
Dr. Prasad U Raikar
7892354074

Each team can have 2 participants.

Total time allotted: 60 minutes (including preparation and presentation).

Pre-cut, pre-cooked, or pre-assembled items are not allowed.

Ready ingredients like sauces, chutneys, bread or spices may be used for preparation.

Participants must bring their own Ingredients, Bowls, plates, knives, cutting boards, Serving dishes, Gloves, napkins, tissues, etc.



TheLost Legacy (Treasure Hunt)

Coordinator
Mr. Sunil Kumar
9980911155

Team Size: 4 members per team Start & End

Time: Will be communicated to participants before the event

Registration: All teams must complete registration before the event begins

Participation: Each participant can be part of only one team

Respect the Environment: No littering or damaging surroundings

No Cheating: Teams must not share clues or answers with other teams

No External Help: Only resources provided during the hunt can be used

Sportsmanship: Maintain respectful and fair behavior at all times

Clue Types: Riddles, puzzles, or physical challenges

Clue Distribution: Given at designated stations or through a specified app/website

Challenge Completion: Teams must complete the challenge to receive the next clue

Sequential Play: Clues must be solved in order; skipping clues is not allowed



MechaSprint (Robo Race)

Coordinator
Dr. Thirtha Prasad
7760011955

BOTSPECIFICATIONS:

- Size:** Bot must fit within 30 cm³
- Weight:** Maximum bot weight 3 kg.
- Power Supply:** AC supply will be provided.
- Voltage Limit:** Maximum 12V DC at any instant

RULES & REGULATIONS:

- Team Size:** Maximum 4 members per team.
- Bot Compliance:** The bot must meet all specifications mentioned above.
- Identity Cards:** Each team member must carry their ID card.
- Arena Protection:** Bots must not damage the arena. No test runs are allowed on the track. Gear up for an adrenaline-packed robo-race

Skyhawks Arena (Drone race)

Coordinator
Dr. Thirtha Prasad
7760011955

DRONE SPECIFICATIONS:

- Size:** 1. Minimum 20 cm × 20 cm (L × B).
2. Maximum 45 cm × 45 cm (L × B).
3. Measured diagonally from motor shaft to shaft/wheelbase.
- Weight:** Maximum 1 kg (including battery).

RULES & REGULATIONS:

Team Formation:

Individuals can participate or form a team of up to 4 members. Teams can be from any institution (School/College/University/Vocational Institution) or independent student groups.

Race Arena: The racing field will be approximately 70m² to 100m².

Race Duration: Minimum 3 Minutes



HYDRO ROCKET

Coordinator
Dr. Bhasavaraj

Mr. Prasanna Rao

9986157177

6281455976

Maximum of 2 participants per team.

Each team may only register once. Duplicate registrations will result in disqualification.

Only standard 2-litre PET (plastic) bottles may be used as the rocket body. Fins, nose cones, and other structural additions must be constructed from cardboard, foam, tape, or similar lightweight non-metallic materials.

The total length of the completed rocket must not exceed 80 cm.

Ready-made or commercially produced rockets are strictly prohibited. All rockets must be team-built.

Rockets are subject to inspection before the competition. Non-compliant rockets will be disqualified.

The launcher will be provided by the organizers. Teams must use only the official launcher.

Pure water must be used as the propellant. The use of shampoo, soap, detergent, or any additive is strictly prohibited.

The recommended water fill level is one-third ($1/3$) of the bottle capacity (approximately 660 ml). Teams may adjust this within the range of 25% to 50% fill only.

Launch pressure will be set by officials at a standardized level for all teams.

Teams may not modify or exceed this pressure.

Each team will be given 2 official launch attempts. The best-scoring attempt counts.

A practice launch (uncharged/low pressure) may be available prior to official attempts, subject to time availability.

If a rocket fails to launch (misfire), it counts as one attempt. A re-launch may be granted at the judges' discretion if the failure is due to equipment fault.



FLIGHT GLIDER

Coordinator

Dr. Bhasavaraj

Mr. Prasanna Rao

9986157177

6281455976

Maximum of 2 participants per team.

One glider is permitted per team. Bringing reserve gliders is allowed, but only one may be used per flight attempt.

Materials: Only Balsa wood is permitted for structural components (wings, fuselage, tail). Adhesives (wood glue, epoxy), paint, and lightweight covering material (tissue paper, thin film) may be used as supplementary materials but must not serve a structural function. No plastic, metal, carbon fibre, or composite structural materials are permitted.

Maximum wingspan: 50 cm (measured tip to tip at the widest point).

Maximum total weight (including any payload): 100 grams. Weight will be measured at check-in using official scales. Payloads, if included, must be securely attached and must not detach during flight.

No powered propulsion (rubber-band propellers for thrust, motors, compressed air, etc.) is permitted. The glider must be passive (unpowered) after launch.

All gliders must be presented for technical inspection before the competition.

Glider failing inspection will not be permitted to fly.

Glider may be launched by hand (throw) or using a rubber band from a fixed launch point.

The launch point will be the same for all teams. No elevated launch platforms are allowed unless officially provided.

Each team will be given 3 official flight attempts. The best single attempt counts toward the final score.

If the glider breaks on landing or in flight, the team may use a spare (same design) for remaining attempts. Structural repairs may be made between attempts using the same materials.

Flight time measurement begins at the moment the glider leaves the hand or rubber band and ends when any part of the glider contacts the ground.



BugQuest (CodeDebugging)

Coordinator

Dr.T.C.Thanuja
9886941715

C Programming Debugging Competition Regulations

Competition Format

In each round, participants will be given C programming code that contains errors.

Participants must identify and correct the errors while following the given problem constraints.

The competition will be conducted in a time-limited environment.

Allowed Tools and Resources

Participants are allowed to use Turbo C++ as the programming software.

Internet access will be restricted during the competition.

The use of mobile phones, pen drives, CD-ROMs, smartwatches, any other electronic devices is not permitted.

ARMalyze

Coordinator

Dr.T.C.Thanuja
9886941715

Eligibility

The competition is open to students who are proficient in 8051 or ARM7 programming.

Participants may compete individually or in teams of up to two members.

Registration before the specified deadline is mandatory.

Competition Format

The competition will consist of multiple rounds with increasing levels of difficulty.

In each round, participants will be given 8051 or ARM7 assembly/C code that contains errors.

Participants must identify and correct the errors while following the given problem constraints.

The competition will be conducted within a specified time limit.

Allowed Tools and Restrictions

Keil uVision is the only permitted software for the competition.

Internet access will be restricted during the event.

The use of external electronic devices, including mobile phones, pen drives, CDs, smartwatches, or similar devices, is strictly prohibited.



PCB CRAFTERS

Coordinator
Dr.T.C.Thanuja
9886941715

Timeline: 6 Hours

Design Requirements

Theme: Open to any innovative idea.

Board Size: The PCB should use the minimum possible size of copper clad board.

Layers: The design must be a single-layer PCB.

Components: Use a minimal number of components while maintaining proper functionality.

Software: PCB designs must be created using Altium Designer, Eagle, KiCad, similar PCB design software.

File Format: The design must be submitted in Gerber file format.

Manual Circuit Implementation

Toner transfer

Etching process

Component mounting and soldering

Circuit testing

Bug Busters (Code debugging)

Coordinator
Dr. Nirmala Hiremani
9483570925

C-Error-Eradicators (C Programming Debugging)

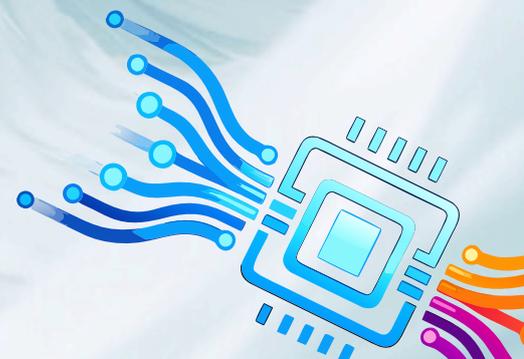
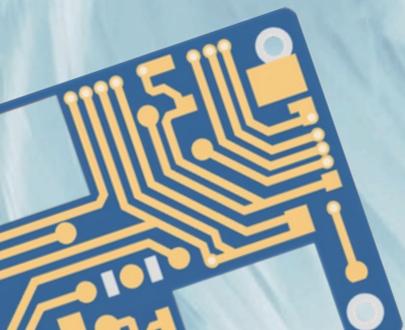
Open to students proficient in C programming. Participants may compete individually or in teams of up to 2 members.

Allowed Tools and Restrictions

Turbo C++ is the only permitted software.

Internet access is restricted.

External electronic devices are not allowed, including mobile phones, pen drives, CDs, smartwatches, or similar devices.



CodeCrafters Web Development

Coordinator
Dr. Nirmala Hiremani
9483570925

Participants must create one of the following projects:

Food Delivery Application
E-commerce Website Online
Show Booking Website

Submission Details

20 March 2026 5:00 PM (Late submissions will not be accepted.)

Presentation Duration: 15 minutes per team

Team Size: Minimum 2, Maximum 3 members

Submission Format:

Host your website on GitHub Email your GitHub repository link with participant details to: bhavanasaibaba20@gmail.com

Tools & Technologies

Front-End: HTML, CSS, JavaScript, AngularJS, React

Back-End: Java, C#

Database: MySQL, Oracle

Usability Rules

>>> Website Structure

The home page must be named index (example: index.html).

The website must include at least five pages relevant to the project theme.

Navigation should be clear, prominent, and intuitive for users.

>>> Design and Readability

Maintain good text-to-background contrast for easy reading.

Use consistent styles, colors, and fonts throughout the website.

Ensure there are no spelling or grammar errors.

All links must work properly.

The website should have a fast loading time on major browsers.

Technical & Design Rules

Page Naming: Descriptive individual page names Images must load correctly

Templates & Media: Use of third-party templates is NOT allowed . Custom images, audio, and videos are permitted

Hosting Requirements: The website must be hosted locally on your own laptop



Future Frontiers (Innovators showcase)

Coordinator

Dr. Nirmala Hiremani

9483570925

Topics: Topics will be provided on the spot.

Team Size: A maximum of four participants per team is allowed.

Total Duration: The total time allotted is 1 hour, including both preparation and presentation.

Presentation Essentials: Necessary materials will be provided by the organizers.

Visual Aid: Participants must use a poster to present and explain their innovation.

Poster Design Tips

Materials Provided: White KG cardboard and a coloring kit will be provided.

Title Placement: Use a large and bold title at the top of the poster.

Visual Appeal: Include figures, diagrams, and pictures to enhance the presentation and storytelling.

Text Guidelines

Keep the text concise (less than 800 words). Avoid large blocks of text; use bullet points for clarity. Ensure the font size is large enough to be readable from a distance of about 6 feet.

Mindstorm Arena (Technical Debate)

Coordinator

Dr. Prasanna D S

9449282192

Debate Competition Rules Participation: Each team must consist of two participants.

Duration: Each speaker will be given 5 minutes, making a total of 10 minutes per team.

Competition Rounds: The competition will be conducted in two rounds – a preliminary round and a final round.

Debate Format: The final round will follow the British Parliamentary debate format.

Topics: Topics for both rounds will be provided on the spot, with adequate preparation time.

Language: The medium of presentation will be English. Speaker Order: Team members must alternate while presenting their arguments.

Restrictions: Reading directly from paper is not allowed during the debate.

Mathletics (Math Relay)

Coordinator
Ms. Shaheda
8884310322

Participation: Each team must consist of four participants

Duration: 40 minutes per team, with 10 minutes allotted for each level.

Competition Structure:

The relay consists of four levels, covering the following areas:

Matrix and Algebra

Operations

Calculus

Applied Engineering Problems

Levels cannot be skipped; each level must be completed in sequence.

After solving a problem, the participant must get it verified by the moderator before passing it to the next teammate.

External resources such as calculators, notes, or internet access are not allowed, unless otherwise specified.

Venture Vortex

Coordinator
Mr. Purushotham
9008979320

Team Composition: Teams typically consist of 2-3 members, though some formats allow up to 5 members.

Eligibility: Generally open to students across all colleges.

Participation Limits: Individuals may only join one team; being part of multiple teams results in disqualification.



Innovate & Illuminate (Technical Paper presentation)

Coordinator
Dr. Ravi Talawar
9019195365

Time Limit: 10-15 min (including mandatory Q&A session of 3-5 min)
Participation: Participants may register individually or in teams of upto 2 member

Topics:

Artificial Intelligence (AI) and Machine Learning (ML)
Smart Agricultural Practices
Technology in the Health Sector
Renewable Energy
Advancements in Nanomaterials
Sustainable Water Management and Conservation
Cybersecurity and Data Privacy
Internet of Things (IoT) in Daily Life
5G and Next-Generation Wireless Communication
Autonomous Vehicles and Future Transportation

General Rules:

Presentations must be delivered in English or a preferred language.
A minimum of 10-15 slides is required.
The content of the presentation must be appropriate and professional.
Participants must strictly adhere to the allotted time.
External assistance is not allowed during the presentation.



Boardroom Gladiator (Best Manager)

Coordinator

Dr Binoy Mathew
9448622548

Eligibility: Participants may compete individually or in team of upto 3 member

Competition Format

Round 1: Strategic Decision-Making

Participants will analyze a case study and present their proposed solutions.

Round 2: Crisis Management

Participants will develop and present a quick response strategy to handle a business crisis

Round 3: Leadership and Team Collaboration

Participants will demonstrate leadership skills by managing a team to successfull complete a given task.

Round 4: Presentation and Pitching

Participants will deliver a compelling business pitch presenting their ideas and strategies clearly

Registration: Participant must complete their registration before the specified deadline.

Preparation: Laptops, notes, and referance matirals are allowed, but external assistance is strictly prohibited.

Time Limit: Time imits will be strictly enforced, and exceeding them may result in point reduction.



Wall Street Warriors Finance Rapid Fire Quiz

Coordinator

Dr. Roopadarshini S
9916192666

Team Structure

Each team must consist of two participants.

A maximum of 5 to 8 teams will be allowed to participate in the competition.

Game Format:

Round 1: Basic Finance Round

Each team will be asked five questions sequentially.

The questions may include topics such as:

Banking

Financial terms

Budget

Business leaders

Stock markets

Time allowed: 10 seconds per question.

Round 2: Rapid Fire Round

Each team will participate in one rapid fire session.

A total of 10 questions will be asked continuously.

Time allowed: 60 seconds.

Participants may skip questions and return to them later if time permits.

Round 3: Buzzer / Passing Round

Questions will be open to all teams.

The team that presses the buzzer first will get the opportunity to answer.

Round 4: Logo Identification Round

A company logo will be displayed on the screen.

Teams must identify:

>The company name

>The industry or sector

>**Time allowed:** 10 seconds per logo.

Teams must register before the event begins.

Mobile phones or internet usage is strictly prohibited.

Answers must be given within the allotted time.

If a team fails to answer, the question may be passed to the next team.

Any dispute will be resolved by the quiz master or judges.

Logos will be displayed using a projector or screen.

Participants must not shout answers unless called.

Judges' decision will be final and binding.



Urban Tapestry (Placemaking)

Coordinator
Mr . RahulS
6361403294

Group Size

Each team must consist of 2 to 3 members.

Submission Type

Presentation: Showcasing ideas, concepts, and design approaches.

Walkthrough: A visual representation of how the space will be transformed.

Presentation Details

Date: Day 2

Total Duration: 10 minutes (5 minutes for presentation and 5 minutes for Q&A)

Requirements

The presentation should be clear, concise, and visually engaging.

Participants should emphasize key concepts, design rationale, and the potential impact on the community.



GeoVista (GIS Visualization)

Coordinator
Ms.KavyashreeB M
7026569605

Theme: Thematic Map (Tourism Theme)

Create a thematic map focused on tourism, showcasing attractions, routes, or tourism density in a selected region.

Ensure that the map is visually appealing and effectively represents tourism-related data.

Exclusive Execution

The task must be completed individually, and collaboration is not allowed.

Participants must maintain originality in data processing and map creation.

Software Requirement: QGIS Version 3.40.12

Each participant must bring their own laptop with QGIS version 3.40.12 pre-installed and properly tested.

Participants should be familiar with essential tools, including layer management, symbology, and map exporting.

Time Duration: 2 Hours

Data Collection and Preparation: 20 minutes

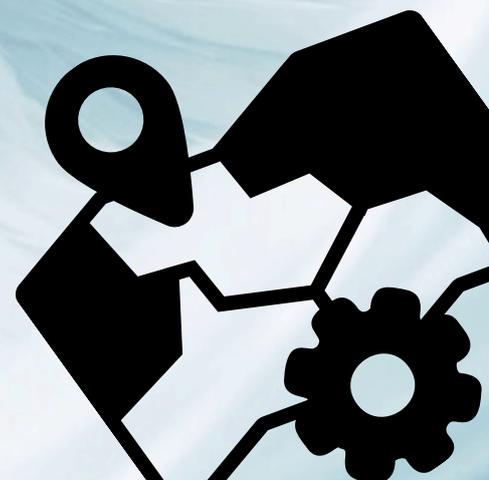
Map Design and Customization: 60 minutes

Presentation Preparation: 40 minutes

Presentation Guidelines

Prepare a concise and visually appealing PowerPoint presentation.

Clearly highlight the key insights and patterns derived from the map.



Sports

Coordinator

Dr. Ramesh H H

9902063321

Sports Events for Boys and Girls

Throwball • Kabaddi • Shuttlecock (Badminton) • Shot Put • Javelin Throw • Discus Throw • Kho Kho • Cricket • Long Jump • High Jump • Running Races (100m, 400m, 4×100m Relay) • Volleyball

Event Dates

The sports events will be held on 16th, 17th, and 18th March 2026.

Participation Rules

Participants may compete in only one group event such as Kho Kho, Kabaddi, or Cricket. However, they may also participate in individual events including running races, shot put, javelin throw, and similar competitions.

Required Documents

All participants must carry their College ID Card and a Consent Letter from the Physical Director, Principal, or Head of the Institution.

Accommodation

Accommodation will be provided for participants coming from outside locations.

Last Date for Registration

All entries must be submitted on or before **14th March 2026**.

Reporting Time

All participating teams must report to the Convener at the tournament venue by **8:30 AM** on the event day.

Decision of Officials

The decision of the umpire or referee will be final and binding for all participants.

Team Entry Rule

Only one team from each college is allowed to participate in each group sport event.

Team Accompaniment

All teams must be accompanied by their Physical Education Director (PED), Team Manager, or Coach during the tournament.

Note : "For further details please contact respective Event Co-ordinators"

Judges Decision is FINAL



ವಿಶ್ವೇಶ್ವರಯ್ಯ ತಾಂತ್ರಿಕ ವಿಶ್ವವಿದ್ಯಾಲಯ, ಬೆಳಗಾವಿ

(ವಿಶಿಷ್ಟ ಅಧಿನಿಯಮ 1994ರ ಅಡಿಯಲ್ಲಿ ಕರ್ನಾಟಕ ಸರ್ಕಾರದಿಂದ ಸ್ಥಾಪಿತವಾದ ರಾಜ್ಯ ವಿಶ್ವವಿದ್ಯಾಲಯ)

Visvesvaraya Technological University, Belagavi

State University of Government of Karnataka established as per VTU Act, 1994

Centre for PG Studies, Muddenahalli, Chikkaballapur - 562101



UG Programs	INTAKE	PG PROGRAMS	INTAKE
B.TECH. IN AERONAUTICAL ENGINEERING	60	M.Tech. in Aerospace Propulsion Technology	18
B.TECH. IN COMPUTER SCIENCE AND ENGINEERING	120	M.TECH. IN NANO SCIENCE AND TECHNOLOGY	18
B. TECH. IN COMPUTER SCIENCE AND ENGINEERING (DATA SCIENCE)	60	M. TECH IN COMPUTER SCIENCE AND ENGINEERING	18
B.TECH. IN ELECTRONICS AND COMMUNICATION ENGINEERING	60	M.PLAN, IN TOWN AND COUNTRY PLANNING	30
B.TECH. IN ELECTRONICS AND COMPUTER ENGINEERING	60	M.SC. IN CHEMISTRY	30
B.TECH. IN MECHANICAL AND SMART MANUFACTURING	30	MASTER OF BUSINESS ADMINISTRATION (MBA)	180
B.TECH. IN ROBOTICS AND ARTIFICIAL INTELLIGENCE	60	MASTER OF COMPUTER APPLICATIONS (MCA)	120

HIGHLIGHTS:

- Study at the No. 1 prestigious State Owned Technological University in India
- A scenic campus located on a hillock surrounded by lush hills, minutes away from our beloved Engineer and Genius Sir. M Visvesvaraya birthplace
- Tuition Fees as per State Govt. Norms
- Scholarships, Financial Assistance to OBC, SC/ST students along with Training & Placement assistance
- Standard and separate hostel facilities for Boys & Girls with medical assistance
- Highly qualified, motivated, and Inspired Staff along with prominent Industry Experts guiding you in your curriculum
- Hands-on Teaching and Outcome Based Education
- Smart Classrooms for collaborative learning & Advanced laboratory facilities
- Frequent Industrial visits, Guest lectures from prominent industry leaders, Industry Interaction

College Location



Dr. S. Vidyashankar

Hon'ble Vice Chancellor
VTU, Belagavi

Dr. Prasad B Rampure

Registrar
VTU, Belagavi

Dr. Dr. Ujwal U. J.

Registrar (Eval)
VTU, Belagavi

Dr. Shudarshan Reddy H R

Regional Director
VTU, Belagavi

Dr. Dinesh Rangappa

Coordinator, VTU, VIAT

Chairperson - Dept. of Applied Science
I/C Program Co-ordinator - Dept. of Mechanical Engineering
Mob - 9632764659

Dr. T. C. Thanuja

Program Co-ordinator

Dept. of Electronics & Communication Engineering
Mob - 9886941715

Dr. N Chikkanna

Chairperson

Dept. of Aerospace Engineering
Mob - 9845629287

Dr. Nirmala Hiremani

Program Co-ordinator

Dept. of Computer Science & Engineering
Mob - 9483570925

Dr. Binoy Mathew

Program Co-ordinator

Dept. of Management Studies
Mob - 9448622548

Dr. Akshatha N

Special officer (M Plan)

Mob - 6361195701

